

# PONY CLUB



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## EVENTING RULES 2020

**£3.50**



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# THE PONY CLUB EVENTING OBJECTIVES

Eventing provides The Pony Club with a competition requiring courage, determination and all-round riding ability on the part of the rider and careful and systematic training of the horse.

Its object is to encourage a higher standard of riding throughout The Pony Club and to stimulate among the future generation a greater interest in riding as a sport and as a recreation.

Every eventuality cannot be provided for in these Rules, **and where a rule is not covered, the British Eventing Rule Book should be consulted.** In any unforeseen or exceptional circumstances or any other issue in connection with Pony Club Eventing it is the duty of the relevant officials to make a decision in a sporting spirit and to approach as nearly as possible the intention of these Rules. It is the competitors' responsibility to ensure that they are complying with the Rules of the competition.

Where a rule states District Commissioner, Centre Proprietor also applies, and where Branch is stated, Centre applies.

*As a Member of The Pony Club, I stand for the best  
in sportsmanship as well as in horsemanship.  
I shall compete for the enjoyment of the game well  
played and take winning or losing in my stride, remembering  
that without good manners and good temper,  
sport loses its cause for being. I shall at all times  
treat my horse with due consideration.*

## **RULES**

These Rules are based on British Eventing's current rules for Affiliated Eventing, amended where applicable. The term 'horse' in these Rules covers ponies as well.

This Rule Book is a guide for Competitors. Organisers should refer to the Eventing Organisers' Handbook in conjunction with these rules.

**NOTE: Rules that differ from those of 2019 or requiring special emphasis appear in bold type (as this note) and changes are side-lined.**

# THE PONY CLUB EVENTING COMMITTEE

Chairman Charlotte Rowell  
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Members Catie Baird  
Patrick Campbell  
Charlie Lane  
David Merrett  
Darrell Scaife (co-opted)  
Christina Thompson  
Sarah Verney  
Nicky Morrison (Area Representative)  
Catriona Willison (Area Representative)

## **The Pony Club**

Stoneleigh Park, Kenilworth, Warwickshire CV8 2RW  
Telephone: 02476 698300  
[pcuk.org](http://pcuk.org)

**All Rules are made by The Pony Club Volunteer Committees  
including consultation with others.**

The Pony Club Office provides administrative support and any queries or questions relating to these rules must be directed to the Chairman of the relevant sport and copied to [eventing@pcuk.org](mailto:eventing@pcuk.org).

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# GENERAL RULES FOR ALL PONY CLUB EVENTING

- 1. EVENTING** is a three phase competition - Dressage, Show Jumping and Cross Country, each of which must be completed mounted. The Dressage Test will be ridden first, followed by Show Jumping and then Cross Country. This order will be adhered to at all Levels. Pony Club Eventing is graded from PC70, PC80, PC90, PC100, **PC100+** and PC110. PC110 (Pony Club Open) is the equivalent of British Eventing's Novice standard, PC100 (Pony Club Intermediate) is BE100 and PC90 (Pony Club Novice) is BE90. Please refer to the following tables. All competitors in the same class must complete the three phases in the same order. Each horse must be ridden by the same rider throughout. A horse may only compete once on any given day.
- 2. LEVELS OF COMPETITION** (Metric Conversion Table – Appendix A)  
The maximum dimensions at each Level must NOT be exceeded in either Show Jumping or Cross Country.

<b>SHOW JUMPING</b>	<b>PC70</b>	<b>PC80</b>	<b>PC90</b>	<b>PC100</b>	<b>PC100+</b>	<b>PC110</b>
Max length of course	350m	350m	450m	450m	<b>450m</b>	450m
Speed	300mpm	300mpm	325mpm	325mpm	<b>325mpm</b>	325mpm
Obstacles Max height	0.75m	0.85m	0.95m	1.05m	<b>1.15m</b>	1.15m
Max spread - highest point	0.65m	0.80m	1.00m	1.10m	<b>1.20m</b>	1.20m
Max spread - base	0.90m	1.05m	1.40m	1.55m	<b>1.90m</b>	1.90m

**Note: Only one upright and one ascending spread obstacle may be included up to the maximum height. All other obstacles must be 0.05m below maximum height.**

The limits on the height and spread of obstacles laid down in the rules must be observed with the greatest of care. However, if it should happen that a maximum dimension has been marginally exceeded as a result of the material used for construction and/or by the position of the obstacle on the ground, the maximum dimensions laid down will not be considered as having been exceeded, but the permitted tolerance is 5cms maximum in the ring or practice area.

## COURSE DESIGN – SHOW JUMPING

**PC70, 80 and 90:** It is recommended that the first three obstacles should be inviting to allow horses to gain confidence. Neither water jumps nor water trays are permitted. The course must include only one double combination (not treble).

**PC100:** Neither water jumps nor water trays are permitted. The course must include one double combination and may include a further double but not a treble. There should be one square parallel.

**PC100+ and PC110:** Water jumps are not permitted except at the Championships. The course must include at least one double combination and there should be another double or treble. There should be not less than one related distance of 4 or 5 strides and the course must include one square parallel.

**PC100, PC100+ and PC110:** It is recommended that a BS Course Builder's advice is sought on course plans.

**At all Levels:** When the second or third element of a double or treble combination is a spread, the distances must be as for two non-jumping strides.

CROSS COUNTRY	PC70	PC80	PC90	PC100	PC100+	PC110
<b>Length of course</b>	Up to 1,800m	1,600 – 2,800m	1,600 - 2,800m*	1,600 - 2,800m*	<b>1,600 - 2,800m*</b>	1,600 - 2,800m*
<b>Speed</b>	435mpm	435mpm	450mpm	475mpm	<b>475mpm</b>	520mpm
<b>Obstacles</b> No. of Jumping efforts	Up to 25	16-25	18-25*	18-25*	<b>18-25*</b>	18-25*
<b>Max height</b>	0.70m	0.80m	0.90m	1.00m	<b>1.00m</b>	1.10m
<b>With height and spread</b> (Max spread - highest point)	0.75m	0.90m	1.00m	1.10m	<b>1.10m</b>	1.40m**
<b>With height and spread</b> (Max spread - base)	1.00m	1.25m	1.50m	1.80m	<b>1.80m</b>	2.10m
<b>With spread only</b> (Max spread without height)	0.90m	1.00m	1.20m	1.40m	<b>1.40m</b>	1.60m
<b>Drop fences</b> Max drop	0.80m	0.95m	1.20m	1.40m	<b>1.40m</b>	1.60m
<b>Jump into and out of water</b> Max depth of water	0.20m	0.20m	0.20m	0.20m	<b>0.20m</b>	0.30m

\*At the Eventing Championships, the length of the course may be increased to 2,500-3,500m and the number of jumping efforts may be increased to 25-30.

\*\*If building a new spread fence, it is recommended that the overall maximum spread does not exceed 1.25m

Below PC90, Organisers may reduce distances, speeds, heights and number of obstacles.

At PC70 and PC80 there will be no penalties for going too slowly, but reverse time penalties will be applied for going too fast – Rule 32 g).

### 3. SCORING AND CLASSIFICATION

The competition is scored on a penalty basis.

#### a. Individuals

The penalty points incurred by a competitor in each of the three phases are added together to give his final score for the whole competition, the competitor with the least points being the winner. A competitor disqualified or eliminated in one phase is eliminated from the whole competition.

#### b. Teams

Only the lowest three scores of each team are counted. These are added together to give the team's final score, the team with the least penalties being the winner. If fewer than three members of a team complete the competition there is no team score.

### 4. EQUALITY

If the total penalty score for the three phases gives equality of marks to two or more competitors, the classification is decided by the best Cross Country score, that is the competitor with the lowest total of jumping and/or time penalties. At PC80, PC90, PC100, **PC100+** and PC110, if there is still equality, the best will be the competitor whose Cross Country time is closest to the optimum time. **If there is still equality the best show jumping score (including penalties at obstacles and time penalties) will be taken into consideration. If there is still equality the best Dressage score will decide. If the scores are still equal the result shall be a tie.**

If the total scores of two or more teams in a qualifying position for the Championships are equal, all teams concerned will qualify. If the scores are equal for an individual qualifying place at the Championships, all parties concerned shall qualify. At PC70, where the lowest total of cross-country jumping penalties is equal and there are no time penalties for going too fast, then the marks for **Show Jumping and Dressage** as outlined above, will be the deciding factor.

## **5. PROTESTS OR OBJECTIONS**

Any query about a competitor's score must be made only at the Secretary's Office. No approach may be made to the Judge, Time Keeper, Fence Judge or Official concerned. Protests or objections must be made in writing and addressed to the Official Steward, or at the Championships to the Secretary. At Area Competitions and the Championships, only District Commissioners or their Appointed Representatives are entitled to lodge a protest or objection. Protests must be accompanied by a deposit of £10 at Branch Competitions and £50 at Area Competitions and the Championships, which is forfeit unless the Official Steward or, at the Championships, the Official Steward / Jury of Appeal, decides that there were good and reasonable grounds for it. Protests or objections must be made not later than half an hour after the incident that gave rise to them, or half an hour after the scores have been published. Objections to Dressage scores must be made not later than one hour after the scoresheets have been released.

At Branch competitions the Official Steward shall give his decision which shall be final. At Area Competitions and the Championships, if the decision of the Official Steward is not accepted then the Jury of Appeal, after investigation, shall give its decision and this decision shall be final. Should a breach of eligibility subsequently be discovered, then the Eventing Committee may disqualify the offending team or individual.

If said individual was a Member of a qualifying team and their score contributed to the qualification the team will be disqualified unless the qualification holds up using the discard score.

## **6. JURY OF APPEAL**

The following people constitute the Jury of Appeal:

- a.** The Official Steward or Assistant Official Steward
- b.** A Dressage Judge
- c.** The Chief Show Jumping Judge
- d.** The Cross Country Steward
- e.** Any member of The Pony Club Eventing Committee present.

The Official Steward may appoint a replacement for any member of the Jury if the need arises. Any three members from the above shall form a quorum.

At the Championships the Jury of Appeal shall consist of those members of The Pony Club Eventing Committee who are present, and three of whom shall form a quorum. At both the Area Competitions and the Championships at least three members of the Jury of Appeal must remain on the ground until half an hour after the scores have been published.

## 7. AGE AND HEIGHT OF HORSES

No horse under 5 years of age is eligible. There are no height restrictions.

## 8. DRESS






New equipment is not expected, but what is worn must be clean, neat, tidy and safe.

It is the competitors' responsibility to ensure that their dress is in accordance with the rules. Contravention may incur elimination. Apart from XC colours and silks, brightly coloured accessories must not be worn.

### a. The following rules apply to all three phases:

- i) **Hats** – It is mandatory for all Members to wear a protective helmet at all times when mounted with a chinstrap fastened and adjusted so as to prevent movement of the hat in the event of a fall. This rule defines the quality of manufacture that is required. The individual sports also have additional requirements with regard to colour and type. It is strongly recommended that second hand hats are not purchased.

The hat standards accepted as of 1st January 2020 are detailed in the table below:

Hat Standard	Safety Mark	Allowed at the following activities:
PAS 015:1998 or 2011* with BSI Kitemark		All activities
VG1 with BSI Kitemark		All activities
Snell E2001* onwards with the official Snell label and number		All activities
ASTM-F1163 2004a onwards with the SEI mark		All activities
AS/NZS 3838, <b>2006 onwards</b>		All activities

- For cross-country riding (over 80cm) including Eventing, Tetrathlon, Horse Trials, Pony Racing (whether it be tests, rallies, competition or training) and Mounted Games competitions, a jockey skull cap must be worn with no fixed peak, peak type extensions or noticeable protuberances above the eyes or to the

front, and should have an even round or elliptical shape with a smooth or slightly abrasive surface, having no peak or peak type extensions. Noticeable protuberances above the eyes or to the front not greater than 5mm, smooth and rounded in nature are permitted. A removable hat cover with a light flexible peak may be used if required.

- It is strongly recommended that a jockey skull cap is worn for cross-country riding over lower fences (less than 80cm) as there is research evidence that a fall onto the fixed peak can result in an over extension of the neck backwards with the potential for serious injury.
- No recording device is permitted (e.g. hat cameras) as they may have a negative effect on the performance of the hat in the event of a fall.
- The fit of the hat and the adjustment of the harness are as crucial as the quality. Members are advised to try several makes to find the best fit. The hat should not move on the head when the head is tipped forward. Most helmet manufacturers recommend you visit a qualified BETA (British Equestrian Trade Association) fitter.
- Hats must be replaced after a severe impact as subsequent protection will be significantly reduced. Hats deteriorate with age and should be replaced after three to five years depending upon the amount of use.
- Hats, must be worn at all times (including at prize-giving) when mounted with a chinstrap fastened and adjusted so as to prevent movement of the hat in the event of a fall.
- For Show Jumping and Mounted Games the cover, if applicable, shall be dark blue, black or brown only.
- For Dressage, hats and hat covers must be predominately black, navy blue or a conservative dark colour that matches the rider's jacket for Area competitions or above. The Pony Club Hat silk is also acceptable.
- The Official Steward / Organiser may, at his discretion, eliminate a competitor riding in the area of the competition without a hat or with the chinstrap unfastened or with a hat that does not comply with these standards.

### **Hat Checks and Tagging**

The Pony Club and its Branches and Linked Centres will appoint Officials, who are familiar with The Pony Club hat rule, to carry out hat checks and tag each hat that complies with the requirements set out in the hat rule with an **aquamarine** Pony Club hat tag. Hats fitted with an **aquamarine** Pony Club, British Eventing (BE) or British Riding Club (BRC) hat tag will not need to be checked on subsequent occasions. However, The Pony Club reserves the right to randomly spot check any hat regardless of whether it is already tagged.

Tagging indicates that a hat meets the accepted standards, NO check of the fit and condition of the hat is implied. It is considered to be the responsibility of the Member's parent(s) / guardian(s) to ensure that their hat complies with the required standards and is tagged before they go to any Pony Club event. Also, they are responsible for ensuring that the manufacturer's guidelines with regard to fit and replacement are followed.

- ii) **Hair** – In the interests of safety, long hair must be secured appropriately in a hairnet. Hair must not obscure the competitor's number at any time.
  
- iii) **Jackets** (Dressage and Show Jumping only) – A traditional style of riding jacket must be worn with a Pony Club Tie or hunting stock. It is permitted to wear a Pony Club stock with any jacket. Jackets may be removed during riding in, provided the competitor is wearing a shirt that at a minimum covers the shoulders. **During hot weather the Judges may give permission for competitors to ride without jackets, but shirts must cover the shoulders. Shirts should be white or cream.** Numbers should be worn at all times. The metal membership badge should be worn on the left lapel of the jacket.
  
- iv) **Gloves** – Gloves are compulsory for the Dressage phase and optional for Show Jumping and Cross Country.
  
- v) **Breeches** – Breeches or jodhpurs must be white, cream or beige.
  
- vi) **Footwear** – Only standard riding or jodhpur boots with a well defined square cut heel may be worn. Plain black or brown half chaps may be worn with jodhpur boots of the same colour. Tassels and fringes are not allowed. No other footwear will be permitted, including wellington boots, yard boots, country boots, "muckers" or trainers.  
  
Boots with interlocking treads are not permitted, nor are the boots or treads individually.  
  
Stirrups should be of the correct size to suit the riders boots (see the Stirrup rule). Laces on boots must be taped for Mounted Games only.
  
- vii) **Spurs** – Spurs may be worn at Rallies and other events. Any misuse of spurs will be reported to the DC/Centre Proprietor, Area Representative and Training Chairman. Any reported riders will be recorded and monitored.

Sharp spurs are not permitted. Only blunt spurs, without rowels or sharp edges, and spurs that have a smooth rotating ball on the shank may be worn. If the spurs are curved, the curve must be downwards and the shank must point straight to the back and not exceed 4cm in length. The measurement is taken from the boot to the end of the shank.

### **viii) Body Protector**

The Pony Club does not make the use of body protectors compulsory, except for all Cross Country riding and Pony Racing whether it be training or competing. If a Body protector is worn for any Pony Club activity it must meet BETA 2009 Level 3 standard (purple label) or BETA 2018 Level 3 standard (blue and black label) – see right.



For general use, the responsibility for choosing body protectors and the decision as to their use must rest with Members and their parents. It is recommended that a rider's body protector should not be more than 2% of their body weight. When worn, body protectors must fit correctly, be comfortable and must not restrict movement. BETA recommend body protectors are replaced at least every three to five years, after which the impact absorption properties of the foam may have started to decline.

BETA 2009 Level 3 (purple label) body protectors will continue to be accepted by The Pony Club until 31<sup>st</sup> December 2024.

Riders who choose to use the Woof Wear Body Cage EXO must lodge a key with the Event Organiser when they collect their number.

### **Air Jackets**

When an air jacket inflates the sudden noise startles horses in the immediate vicinity thereby causing difficulties for the other members of a ride if used in a group ride in a confined area, e.g. an indoor school or outdoor manège. Air jackets are therefore not encouraged for group rides.

If a rider chooses to wear an air jacket in Cross Country or Pony Racing, it must only be used in addition to a normal body protector which meets the BETA 2009 Level 3 standard (purple label) or BETA 2018 Level 3 standard (blue and black label). Parents and Members must be aware that riders may be permitted to continue after a



fall in both competition and training rides for Cross Country and/or Pony Racing, provided the rider has been passed as fit to continue by First Aid Providers. In the event of a fall, it must be fully deflated or removed before continuing, after which, the conventional body protector will continue to give protection. Air jackets must not be worn under a jacket and number bibs should be fitted loosely or with elasticised fastenings over the air jacket.

**ix) Medical Armbands – It is the competitor’s responsibility to wear a PC/BE medical armband during the cross-country phase if they have a medical condition that may impact on their care in the case of an emergency. Conditions that are relevant includes serious past injuries/surgery, chronic health problems such as diabetes, long-term medications and allergies. If in doubt competitors should consult with their own treating physician. Cards must contain the competitor’s details where indicated and must be worn on the competitor’s arm or shoulder in such a way as to be visible at all times. It is not compulsory for competitors without any medical conditions to wear a medical armband.**

**x) Jewellery** – No jewellery is allowed for safety reasons, other than medical jewellery, a wristwatch, a wedding ring, a stock pin worn horizontally or a tie clip. It is recommended that stock pins are removed for cross country. Members who are contemplating piercing their ears or any other part of their body should be aware that they will not be allowed to compete until such a time as the “sleepers” can safely be removed. The reason for this is that sleepers have in the past caused injuries following falls. **This rule will be strictly enforced.**

**In the event of a person being unable to remove permanent jewellery, it must be adequately protected by being covered by a sticking plaster or other appropriate material prior to presenting at tack check. The wearing of such jewellery while competing is at the risk of the member / parent / guardian.**

**xi) Buttonholes** may not be worn.

**xii) Prize giving**

Competitors must be correctly dressed in their competition riding clothes (jackets etc) for Prize givings, either mounted or dismounted. Only Saddlery that falls within the rules of the competition will be allowed.

### **xiii) Collecting ring / Course walking**

Whilst dismounted in the collecting area, or course walking (both Show Jumping or Cross Country) Competitors must be tidily dressed but not necessarily in riding clothes. Competitors should however be dressed in their riding clothes when walking the show jumping course at the Championships after 9am on the day of competition.

#### **b. Dressage only**

**Whips** – A whip of any length may be carried at PC70, PC80, PC90, but no whips are allowed at PC100, **PC100+** and PC110.

**Gloves** - Must be worn.

#### **c. Show Jumping only**

**Whips** – No rider may carry or use a whip greater than 75cm or less than 45cm in length overall.

#### **d. Cross Country only**

**Whips** – No rider may carry or use a whip greater than 75cm or less than 45cm in length overall.

**Body Protectors** are compulsory for training and competing.

A self-tied stock is strongly recommended.

As a minimum shoulders must be covered while competing.

#### **e. Electronic Devices**

Electronic devices (i.e. headphones, mobile phones etc. enabling another person to communicate with the rider) are not allowed whilst the rider is competing.

No recording device is permitted (e.g. head / bridle cameras etc.)

Stopwatches may be worn at PC90, PC100, **PC100+** and PC110 Levels.

### **9. SADDLERY**

New equipment is not expected, but what is worn must be clean, neat, tidy and safe.

It is the competitors' responsibility to ensure that their tack is in accordance with the rules and that they present themselves for inspection. Any competitor who presents to compete in the wrong saddlery/equipment will not be allowed to compete until they decide to re-present in the correct saddlery/equipment.

Any competitor who then changes their tack in any discipline after the Tack Inspection will be disqualified from the competition.

The Official Steward has absolute discretion to forbid the use of any bit, gadget, spur or boot which he considers cruel or misused. Any misuse of a bit / bridle will be reported to the DC / Centre Proprietor, Area Representative and Training Chairman. Any reported riders will be recorded and monitored.

Any equipment not covered in these Rules must be referred at least two weeks in advance of the competition to The Pony Club Office to allow time for the Chairman of the Eventing Committee to be consulted. All tack must be correctly fitted. Disabled riders are welcome to apply to The Pony Club Office to use special equipment.

Any unusual decoration of the horse with unnatural things, such as ribbons, flowers, glitter etc. in the mane/tail or applied to the coat is forbidden. Red bows in the tail are permitted for horses that kick.

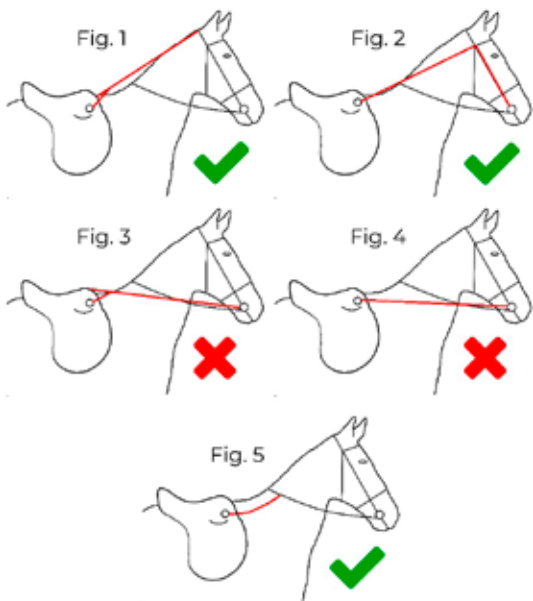
**a. The following rules apply to all three phases:**

- i) Bridles** – Plain black or brown bridles only may be used. For safety reasons, leather bridles are recommended. The Micklem Multibridle is permitted without bit clips.
- ii) Nosebands** - Must not incorporate chain.
- iii) Bits** - All synthetic bits must be black, brown or white.
- iv) Tongue Straps and Tongue Grids** are not allowed. Tongue guards are permitted for Show Jumping and Cross Country only.
- v) Reins** – Split reins, Ernest Dillon reins, Market Harboroughs and balancing, running, draw, check or bridge reins of any kind are forbidden. (A running, draw or check rein is one that is attached to the saddle, girth, martingale or breastplate on the horse.)

**Grass and Balanced Support Reins**

**Grass reins and balanced support reins are permitted at Pony Club rallies and competitions jumping up to 50cm or in the Walk and Trot Test subject to the following:**

- **only those reins shown in diagrams 1 and 2 (and 5) are permitted.**
- **the reins must be fitted to allow and not restrict the normal head position of the pony. The rein length must be sufficient to allow the pony to stretch over a small fence**
- **reins may be leather or synthetic material, if synthetic then a break point of leather or other suitable material must be included**



**vi) Neckstraps** may be worn in all phases at all levels.

**vii) Saddles** – Black or brown saddles of plain English type with white, brown, dark blue or black girths. Competitors wishing to ride side-saddle must notify the Organiser of the competition at the time of entry.

**viii) Stirrups**

Stirrups should be of the correct size to suit the rider's boots. They must have 7mm ( $\frac{1}{4}$ " ) clearance on either side of the boot. To find this measurement, tack checkers should move the foot across to one side of the stirrup, with the widest part of the foot on the tread. From the side of the foot to the edge of the stirrup should be 14mm.

Note: There are now many types of stirrups marketed as 'safety stirrups'. All riders must ensure that their stirrups are suitable for their type of footwear, the activities in which they take part and that the stirrup leathers are also in good condition.

There are no prescribed weight limits on metal stirrups, however with the advent of stirrups of other materials, weight limits are

seen to be given by manufacturers. Any person buying these stirrups, should, take particular notice if weight limits are on the box or attached information leaflets.

Neither the feet or the stirrup leathers or irons, may be attached to the girth, nor the feet attached to the stirrup irons.

**ix) Weighted Boots** – are not allowed.

**x) Fly hoods, nose nets and ear covers** – are permitted for all competitions. The ear cover/fly fringe must not cover the horse's eyes.

**Ear plugs** are not permitted and spot checks may be carried out.

**Nose nets** are permitted. Nose nets must cover the nose only leaving the mouth and bit visible.

**xi) Hoof Boots** – are not allowed.

**xii) Humane Girths** – are not allowed. Humane Girths have non-independent straps that will loosen if one of the straps were to break.

**xiii) Saddle Cloths/Numnahs** – Any solid colour is permitted.

Contrasting piping is permitted. Branch logos are allowed when competing for the Branch; logos must not exceed 200 sq. cm.

This does not preclude the wearing of clothing for horses or riders that has been presented by sponsors of the Championships in the current or previous years.

## **b. Dressage only**

### **i) Bits**

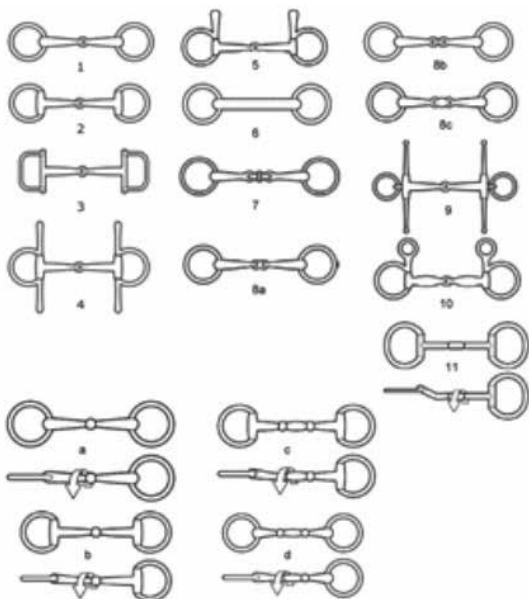
Only snaffle bits that follow the configuration of those pictured on page 22 are permitted. They may be used with any of the cheeks or rings illustrated BUT any normal riding bit is permitted when riding the Introductory Dressage Test.

Mouthpieces may only be used in their manufactured form without any additional covering to or on any part.

Different combinations of metal are allowed in one bit.

'Rainbow bits' are not permitted.

Unless bits follow the configuration of those illustrated on page 22, they are not permitted for Dressage.



1. Loose ring snaffle
  2. Egg-butt snaffle
  3. Racing snaffle D-ring
  4. Egg-butt snaffle with cheeks
  5. Snaffle with upper cheeks only
  6. Straight bar snaffle. Permitted also with mullen mouth and egg-butt rings, these must be straight and have no ports or raised bumps.
  7. Snaffle with rotating middle piece
  - 8a, b, c Snaffle with jointed mouthpiece where middle piece is rounded (including French link)
  9. Loose ring snaffle with cheeks (Fulmer)
  10. Hanging cheek snaffle
  11. Snaffle with rotating mouthpiece
- a - d** Rotary bit

**ii) Bit guards** are not allowed.

**iii) Nosebands** – One only of either cavesson, drop, flash, grakle or Mexican are permitted. Nosebands should be correctly fitted and should not cause discomfort. Nosebands must not incorporate chain or rope.

**iv) Martingales and bearing, side, check or running reins** are not permitted. **Breastplates and cruppers** are allowed.

**v) Boots and Bandages** may be worn whilst riding-in, but not during a Test.

**vi) Neckstraps** may be worn at all Levels.

**vii) Blinkers or cheek pieces** of any kind are forbidden.

**c. Show Jumping and Cross Country only**

**i) Martingales** – The only martingales permitted are Irish, Standing, Running or Bib, only one of which may be worn at the same time. Standing martingales may be attached only to the cavesson portion of the noseband fitted above the bit.

**ii) Over girths** – Correctly fitted over girths are recommended for Cross Country riding with a double flapped saddle and a martingale/hunting breastplate.

**iii) Nosebands** – Only one may be worn unless using a standing martingale with a combination, kinton or drop noseband or similar, in which case the addition of a cavesson is allowed. Nosebands should be correctly fitted and should not cause discomfort. Nosebands must not incorporate chain. Sheepskin nosebands are permitted.

**iv) Blinkers, leather cheek pieces** or any attachment to the horse or bridle which may affect the animal's field of vision are prohibited. Sheepskin may be used on the cheek pieces of the bridle providing the sheepskin does not exceed 3cm in diameter measured from the animal's face.

**v) Bit guards** made entirely of rubber and smooth on both sides are permitted.

**vi) Tongue Guards** are permitted. The use of tongue straps, tongue grids, or the addition of string, twine or cord in or round the horse's mouth is forbidden.

**vii) In the Cross-Country and Show Jumping phases any normal riding bit is accepted, hackamore or any bitless bridle. Bits should be in their original manufactured state.**

## **10. ACTION AFTER A FALL**

Any competitor who has a fall or sustains a serious injury anywhere at the competition site **MUST** see the medical personnel on the day and be passed fit to ride before riding that horse in a further test or before riding any other horse.

## **11. HEAD INJURY AND CONCUSSION**

### **a. General Advice**

Head injuries and concussion are life threatening and potentially life changing incidents. Serious head injuries are usually obvious, but concussion can be very subtle and not always immediately apparent.

Head injuries result from a mechanical insult to the head, and can cause traumatic brain injury, possibly leading to permanent disability or death.

Concussion is a disturbance in brain function caused by a direct or indirect blow to the head. Some people describe concussion as mild traumatic brain injury. Concussion should be seen as part of a spectrum of brain injury with traumatic brain injury at one extreme and no injury at the other. Typically concussion cannot be seen on standard brain scans, which makes it difficult to diagnose objectively. Repeated injury to the head can worsen an already pre-existing concussion, even if the time between injuries is counted in days or weeks.

The Pony Club wants to ensure members / riders attending Pony Club activities enjoy themselves and get the most out of riding. At the same time, they must also balance that enjoyment with members' / riders' safety. This may mean on occasion that members / riders are asked not to ride by officials who believe they may have sustained a concussion either at the time of injury or from a previous injury (which may not have been sustained whilst riding). Parents / guardians, members, officials and other riders must respect this decision. It is a decision sometimes made without having objective evidence, but it is made in good faith and in the pursuance of avoiding further harm.

### **b. Incidents that could cause head injuries or concussion**

Any member / rider who, at a Pony Club activity, suffers an incident that could cause head injury or concussion (for example, a fall from their horse / pony) should be assessed.



The person who does this assessment will depend on the first aid cover that is in place for that activity. Depending on the level of first aid cover then the exact process of diagnosing whether the member has suffered:

- No head injury / concussion
- A suspected head injury / concussion
- Confirmed head injury / concussion.

Each option is talked through in more detail below.

From the assessment being carried out it may be immediately obvious that there is no cause for concern. In the course of Pony Club activities, The Pony Club is well aware that there are different kinds of falls and that assuming every fall leads to a head injury would be counterproductive to the aims of the organisation. We ask that reasonable care is taken to ensure members / riders have not sustained a serious head injury or concussion.

### **c. Unconsciousness**

If a member / rider is unconscious following an incident they should be treated as if they are suffering with a confirmed concussion and the steps in point f. below should be followed.

### **d. Who can diagnose head injury or concussion?**

Diagnosis of a head injury or concussion (both confirmed and suspected) can be carried out by any level of first aid cover officiating at a Pony Club activity. These could be a trained or qualified first aider (including a coach), a paramedic or a doctor. If there is any doubt as to the diagnosis the member / rider should see the highest level of first aid cover that is present and they should make the diagnosis. If the first aid cover at the activity cannot reach a definite diagnosis then they should refer the member / rider to a hospital or a doctor off site for them to make a diagnosis.

It would be more usual for a trained or qualified first aider to say they suspect a head injury or concussion than to diagnose it themselves. If they are the highest level of first aid cover available at the activity that will mean the member / rider has to go off site to have the diagnosis made by a doctor.

The member / rider should not ride again until they have been seen by a doctor. This may mean that the rider will miss part of an activity or competition.

**e. Actions to be taken in the event of a suspected head injury or suspected concussion diagnosis**

If a diagnosis of a suspected concussion or head injury is made by a first aider, they should advise the parents / guardians to take the member / rider to hospital.

Any member / rider who has been diagnosed with a suspected or confirmed head injury or concussion should not be left alone and must be returned to the care of their parents / guardians where appropriate.

Once a diagnosis of suspected head injury or concussion is made by the highest level of official first aid cover present at the activity, then that decision is final. No one may overrule that decision on the day if it is made in good faith. If a member / rider is advised to see a doctor because of suspected head injury or concussion and the parents / guardians decide not to allow the member to be examined (either at the activity or in hospital), the member will not be allowed to ride again on the day and will be treated as if they have sustained a confirmed head injury / concussion. Depending on the circumstances, the decision not to allow further examination may be considered a safeguarding issue.

Where a member / rider is diagnosed with a suspected concussion by a first aider or paramedic and that member / rider subsequently sees a doctor who is sure that they do not have a concussion and did not suffer a concussion and will provide evidence that they are satisfied that the member / rider is well, that member / rider will be treated as if they did not sustain a concussion.

**f. Actions to be taken in the event of a confirmed head injury or confirmed concussion**

In the event of a diagnosis of a confirmed head injury or confirmed concussion, the doctor will advise the member not to ride or take part in any activity that potentially involves hard contact for three weeks. They will advise the member that they could, after 10 days, ask a doctor, who is experienced in assessing concussion (including in children where appropriate), whether they have any concerns about any ongoing concussion problems. If that doctor is happy to certify that the member is not suffering with a concussion, the member may ride again, providing evidence regarding that decision is provided. If no evidence that such an assessment has been made, the member should not take part in any Pony Club riding activity and/or any unmounted activity that may involve any hard contact for at least three weeks after the initial injury.

## **g. Actions to be taken in the event of a diagnosis of a confirmed or suspected head injuries/ concussions outside of Pony Club activities**

The Pony Club has no official way of automatically knowing about members who sustain a confirmed or suspected head injury / concussion outside of Pony Club activities. A concussion may be sustained outside Pony Club activities, for example at riding activities organised by other BEF member bodies or at school football / rugby / hockey matches. It is for parents / guardians ultimately to make a decision about the welfare of their child.

However, if a Pony Club official in charge of any Pony Club activity becomes aware that a member has sustained a suspected or confirmed head injury / concussion and has been advised not to take part in any potentially hard contact activities for three weeks, they should not allow the member to take part in any mounted activities and/or any unmounted activities that could potentially involve hard contact for three weeks, unless the member or their parents / guardians can produce appropriate medical evidence of fitness to ride dated at least 10 days after the initial injury,

## **SEE APPENDIX E FOR THE HEAD INJURY AND CONCUSSION FLOW CHART**

### **12. SUSPENSION FROM COMPETING FOR MEDICAL REASONS**

If a rider is banned/suspended from competing in any sport for medical reasons, they should not compete at any Pony Club event until passed fit for the sport in which they are banned/suspended. It is the responsibility of the rider or parent/guardian to ensure that this rule is adhered to.

### **13. UNSEEMLY BEHAVIOUR**

Unseemly behaviour on the part of riders, parents, team officials or team supporters will be reported as soon as possible by the Official Steward to The Pony Club Office. Offenders may be penalised by disqualification of the Branch or Branches concerned for a period of up to three years. Any competitor who, in the opinion of the Official Steward, has been rude or aggressive towards any officials at a competition, or who has behaved in an aggressive or unfair manner to their horse, may be disqualified.

### **14. PERFORMANCE-ENHANCING DRUGS**

#### **a. Equine**

Controlled Medication

It is clearly essential for the welfare of the horse that it is given appropriate veterinary treatment if and when required and that this should include appropriate medication. Medication however may mask

an underlying health problem and horses should not compete when taking medication where such medication may have a detrimental effect on the horse's welfare.

**b. Human**

Performance-enhancing drugs are forbidden.

- c.** All competitors should be aware that random samples may be taken for testing from both themselves and/or their horse. The protocol used will be that of the relevant senior discipline.

**15. DISQUALIFICATION**

The Official Steward or Chief Judge may disqualify a competitor at any stage of the competition

- a.** for dangerous riding, or
- b.** if, in his opinion, the horse is lame, sick or exhausted, or
- c.** for misuse of whip, spur or bit, or ill-treatment of the horse, or
- d.** for any breach of the rules, or
- e.** for unseemly behaviour, including bad language.

**16. COMPULSORY RETIREMENT**

At PC90, PC100, **PC100+** and PC110 competitors incurring more than 24 jumping penalties in the Show Jumping phase will incur Compulsory Retirement and will not be allowed to go Cross Country, but competitors eliminated for technical reasons (starting before the bell, error of course etc) may do so at the discretion of the Official Steward. At PC70 and PC80, competitors may continue at the discretion of the Official Steward. An accumulation of four refusals on the Cross Country course at PC90, PC100 and PC110 incurs **Elimination**, but at PC70 and PC80, competitors may be allowed to continue their Cross Country round at the discretion of the Official Steward.

**17. DIRECTIONS FROM OFFICIALS**

Competitors and their supporters must, under penalty of elimination or disqualification, obey any order or direction given to them by any official and they must, in particular, be careful not to do anything liable to upset or hinder the undisturbed progress of the competition.

**18. SPONSORSHIP**

In the case of competitors and horses, no form of advertising, and this includes a sponsor's name, may appear on the competitor's or horse's clothing and equipment at any Pony Club competition.

This does not preclude the wearing of clothing for horses or riders that has been presented by sponsors of the Championships in the current or previous

years. Sponsors at Area Competitions must not be business competitors of the main sponsors of the discipline, and must be approved by The Pony Club Office.

Any advertising material that is used by sponsors, whether it be in the form of display banners or programme material, must be tasteful, and not inappropriate to the image of The Pony Club.

## **19. INSURANCE**

The Pony Club Third Party Legal Liability Insurance Policy is extended to give cover for all the official Area Competitions and the Championships. Details of this insurance are given in the “Administrative Notes” in the current issue of The Pony Club Handbook.

In the event of any accident, loss or damage occurring to a Third Party or to the property of a Third Party (including the general public and competitors) no liability should be admitted, and full details should be sent at once to The Pony Club Office.

## **20. HEALTH AND SAFETY**

Organisers of this event have taken reasonable precautions to ensure the Health and Safety of everyone present. For these measures to be effective, everyone must take all reasonable precautions to avoid and prevent accidents occurring and must obey the instructions of the Organisers and all the officials and stewards.

## **21. LONE COMPETITORS**

Competitors attending a competition on their own must inform the Secretary and provide Emergency Contact Details and location and details of their horsebox.

## **22. DESTRUCTION OF SEVERELY INJURED HORSES**

If in the opinion of the Official Veterinary Surgeon a horse is so severely injured that on humanitarian grounds it ought to be destroyed, the following procedure will apply.

If the owner or his authorised representative is present, the Official Veterinary Surgeon will first obtain his agreement. If the owner or his representative is not available, the Official Steward, acting on the advice of the Official Veterinary Surgeon, may order the destruction of a horse.

**NB:** Owners should be aware that this Rule is slightly at variance with The Protection of Animals Act 1911 Section 11, which states that, in the absence of the owner, a Police Constable acting on the advice of a registered Veterinary Surgeon may order the destruction of a horse. This Rule is framed to avoid unnecessary suffering to a severely injured horse.

## **23. VACCINATION**

**EVENTS THAT ARE HELD AT SOME VENUES MAY BE SUBJECT TO ADDITIONAL RULES.**

**E.G. ANY HORSE / PONY ENTERING A LICENSED RACECOURSE PROPERTY MUST COMPLY WITH THE VACCINATION REQUIREMENTS AS SET BY THE BRITISH HORSERACING AUTHORITY.**

**SIMILAR RESTRICTIONS APPLY IN THE CASES OF POLO VENUES.**

**IN ADDITION, IF YOU ARE INTENDING TO COMPETE UNDER FEI, BRITISH EVENTING, BRITISH SHOW JUMPING OR BRITISH DRESSAGE RULES YOU WILL NEED TO ENSURE YOU ARE COMPLIANT WITH THEIR RULES.**

**To protect the health of other competing horses and the biosecurity of the venue, the following rules will apply to all Pony Club Competitions:**

- a) Passports**  
A valid passport and vaccination record:
  - must accompany the horse / pony to all events
  - must be available for inspection by the event officials
  - must be produced on request at any other time during the event
  
- b) No horse / pony may compete (or be present at the event as a companion) unless it has a Record of Vaccination against equine influenza completed by the veterinary surgeon who gave the vaccination, signed and stamped line by line, which complies with the Minimum Vaccination Requirements.**
  
- c) The Minimum Vaccination Requirements for a horse / pony are that it has received:**
  - a Primary Vaccination followed by a Secondary Vaccination given not less than 21 days and not more than 92 days after the Primary Vaccination; and
  - if sufficient time has elapsed, a booster vaccination given not less than 150 days and not more than 215 days after the Secondary Vaccination and further booster vaccinations at intervals of not more than a year apart
  
- d) At competitions at Area level and above including Grassroots Regional Championships and the finals of the Winter Series competitions, the most recent booster injection must have been given within the six calendar months prior to the date of the competition.**

- e) **No horse / pony may compete on the same day as a relevant injection is given or on any of the 6 days following such an injection.**

**NOTE: We also remind owners of the importance of vaccinations and to ensure that their vaccination records are up to date. The vast majority of confirmed cases reported by the Animal Health Trust are in unvaccinated horses. We continue to recommend that if it has been longer than six months since the last vaccination, owners should discuss a booster with their veterinary surgeon.**

## **24. LEGAL LIABILITY**

Save for the death or personal injury caused by the negligence of the Organisers, or anyone for whom they are in law responsible, neither the Organisers of this event or The Pony Club nor any agent, employee or representative of these bodies, nor the landlord or his tenant, accepts any liability for any accident, loss, damage, injury or illness to horses, owners, riders, spectators, land, cars, their contents and accessories, or any other person or property whatsoever, whether caused by their negligence breach of contract or in any other way whatsoever. Entries are only accepted on this basis.

## **25. ORDER OF STARTING**

The order of starting shall be drawn after entries have been received. This order shall be maintained throughout each part of the competition. The timetable should be regarded as a guide only and competitors who are not ready to start any phase in their turn may be eliminated.

## **26. INTERVAL BETWEEN PHASES**

No horse shall be required to start the next phase less than 30 minutes after completing the previous phase.

## **27. EXERCISE**

- a. Competitors may exercise their horses only in the areas provided. They must not exercise in the car or horsebox park or among spectators. They must not enter or practise in the Competition Dressage arenas, the Show Jumping arena or on the Cross Country course on penalty of elimination.
- b. On the day of the competition, horses competing may be ridden only by their designated riders or, in exceptional circumstances and only with the permission of the Official Steward, by another member of the same team.

- c. Lungeing of a horse is only permitted in areas designated by the organiser who may also prohibit it completely at their discretion. If allowed, lungeing may be carried out by either the rider or other persons. Lungeing of a horse and rider is prohibited.
- d. Whether competing or not, whilst exercising any horse at a Pony Club competition it is permissible to use only the saddlery allowed under the Rules.
- e. When riding-in, especially in restricted areas, riders should pass left hand to left hand; they should not pass so close as to upset another horse.
- f. Tack adjustments should be made in a safe area without causing an obstruction.
- g. Trainers and other pedestrians should endeavour to stand out of the way of competitors.

## 28. RAPPING

Rapping at or anywhere in the vicinity of the event is strictly prohibited.

Definition of Rapping: Raising, throwing or moving a pole, stick, rope or other object against one or more of the legs of a horse while it is jumping an obstacle, so that the horse in either case is induced to raise such leg or legs higher in order to clear the obstacle.

## 29. STALLIONS

Stallions may only be ridden with the written permission of the District Commissioner and must wear identifying discs on their bridles in the interest of safety.

## 30. DRESSAGE

### a. The Test

- i) For Area Qualifiers and the Championships please refer to the table below.

Level	Area	Championships
<b>Grassroots Regional Championships</b>	Grassroots Test 2018	Grassroots Test 2018
<b>PC90</b>	PC90 Eventing Test 2013	PC90 Eventing Championship Test 2015
<b>PC100</b>	PC100 Eventing Test 2015	PC100 Eventing Championship Test 2013
<b>PC100+</b>	<b>PC110 Eventing Test 2010</b>	<b>PC110 Eventing Championship Test 2015</b>
<b>PC110</b>	PC110 Eventing Test 2010	PC110 Eventing Championship Test 2015



- ii) Where competitions are running in conjunction with BE events the relevant BE dressage test may be used with permission from The Pony Club Eventing Chairman.
- iii) For all Branch and local Events The Pony Club Introduction to Dressage Test 2019 or the Grassroots Test 2018 may also be used.
- iv) The Pony Club Tests are all shown in Appendix B.
- v) The arenas shall be either wholly or partly boarded at the discretion of the Organiser.
- vi) The tests are to be ridden from memory. At PC80, PC90, PC100, **PC100+** and PC110, commanders are not allowed, but tests may be commanded at PC70. There are no time limits.

#### **b. Execution of the Test**

All movements must follow in the order laid down in the Test. In a movement that must be carried out at a certain point of the arena, it is at the moment when the rider's body is above this point that the movement must be executed. All tests should be ridden with both hands except where stated otherwise on the Test Sheet. All trot work may be executed sitting or rising at the discretion of the rider.

#### **c. Entering the arena**

No horse either ridden or led may enter any arena, other than the practice arena, except when actually competing, on penalty of elimination. Competitors must not enter the arena until the Judge has sounded the horn, rung the bell or signified in some other way that he may start. Entering before the Judge's signal may lead to elimination. Should the construction of the arena make it impossible for the competitor to ride round the outside before the Judge's signal to enter is sounded, he may, on the instruction of the Organiser and/or Judge, ride inside the arena.

- d. **Salute** All riders must take the reins and whip, if carried, in one hand when saluting and drop the other hand down by the side and bow with their head only.

#### **e. Dismounting and fall of Horse and/or Rider**

If, after the rider has entered the arena, he dismounts without a reason acceptable to the Judges, no marks will be given for the movement. In the case of a fall of horse and/or rider, the competitor will not be eliminated, but will be penalised by the effect of the fall on the

execution of the movement concerned and in the collective marks. At Area and Championship level a fall of horse and/or rider in the arena will result in the competitor being eliminated from the competition.

If the fall of horse and/or rider occurs in the warm up area the horse and/or rider must be checked by the paramedic/doctor at the events before being allowed to continue.

**f. Resistance**

- i)** Any horse failing to enter the arena within 60 seconds of the bell being sounded will be eliminated.
- ii)** Any horse refusing to continue the test for a period of 20 consecutive seconds during the course of a test will be eliminated.

**g. Grinding of teeth and tail swishing**

Grinding the teeth and swishing the tail are signs of nervousness, tenseness, or resistance on the part of the horse and can be taken into account by the Judges in their marks for the movements concerned, as well as in the appropriate collective mark at the end.

**h. Assistance**

- i)** The Voice – The use of the voice is prohibited and will be penalised by the loss of two marks from those that would have been awarded for the movement in which this occurs.
- ii)** Outside – Any outside assistance by voice, signs, etc., is considered as assistance to a rider or to his horse. A rider or horse receiving assistance will be eliminated.

**i. Leaving the Arena**

A horse is eliminated if, during a Test, it leaves the arena when the surround is 23cm (9") high or more. Where the surround is less than 23cm (9") and is marked by boards or similar, no marks shall be given for the movement when the horse places all four feet outside the arena. Where the arena is marked only by a line or intermittent boards, it is left to the discretion of the Judge(s) as to the marks deducted. Any horse leaving the arena not under control will be eliminated and, for this purpose, the Test begins when the horse enters at 'A' and finishes with the final halt. Competitors should leave the arena at a convenient place in free walk on a long rein.

**j. Errors of Course or Test**

When a competitor makes an 'error of course' (takes a wrong turn, omits a movement etc) the Judge warns him by sounding the bell. The Judge shows him, if necessary, the point at which he must take up the test again and the next movement to be executed, then leaves him

to continue by himself. However, in some cases when, although the competitor makes an 'error of course', the sounding of the bell would unnecessarily impede the fluency of the performance, it is up to the Judge to decide whether or not to sound the bell. In fairness to the competitor, it is recommended that the bell should be rung when a movement is executed at the wrong marker if there is the possibility of a similar mistake when the movement is to be repeated on the other rein.

If the Judge for any reason does not realise that one or more movements have been omitted until the competitor has left the arena he must: -

- i)** Adjust as necessary the position of his marks and comments on his sheet to accord with the movements actually performed.
- ii)** Give to each of the movements not executed a mark equal to the average of the collective marks entered at the bottom of his sheet (averaged to the nearest whole number, 0.5 to be rounded up).
- iii)** Record the penalty for error of course. When the rider makes an "error of the Test" (e.g. does not take the reins in one hand at the salute, etc) they must be penalised as for an "error of course". The Judge should put a star against the movement concerned and mark for an error at the bottom of the sheet.

#### **k. Penalties for Error of Course or Test**

Every "error of the course", whether the bell is sounded or not, must be penalised:

First Error	2 marks
Second Error	4 marks
Third Error	8 marks

The points deducted are cumulative; after three errors of course 14 points are deducted.

Fourth Error Elimination

After the fourth error the competitor may continue his performance to the end, the marks being awarded in the ordinary way.

#### **l. Riding the Wrong Test**

A rider who starts the wrong test for the class may be allowed to restart the test (at the Judge's discretion) subject to time at the end of the class. They will be penalised for a first error of course.

#### **m. Penalties for Contravening the Rules**

Contravention of the rules will incur elimination. Under certain circumstances, instead of elimination, a 2 point penalty may be deducted at the discretion of the Dressage Judge, in collaboration with

the Official Steward. (If there is no Official Steward, then the Organiser may be consulted). The 2 point penalty would only apply to minor infringements that do not affect the performance of the horse i.e. rider not wearing gloves, horse entering arena with a tail bandage in place.

**n. Time**

The approximate time given on each Test Sheet is for guidance only; there are no penalties for exceeding it.

**o. Lameness**

In the case of marked lameness, the Judge informs the rider that he is eliminated. There is no appeal against this decision. If there are any doubts as to the soundness of a horse, the competitor will be allowed to complete the test and any unevenness of pace will be severely penalised. The competitor will then be referred to the Official Steward.

**p. Dressage Scoresheets**

Dressage scoresheets may be handed out once the dressage penalties for all competitors in the class have been calculated. It is important that this is done in good time so that any errors can be rectified before prizegiving.

**q. Scale of Marks**

The scale of marks is as follows:

- 10 Excellent
- 9 Very good
- 8 Good
- 7 Fairly good
- 6 Satisfactory
- 5 Sufficient
- 4 Insufficient
- 3 Fairly bad
- 2 Bad
- 1 Very bad
- 0 Not executed\*

\*'Not executed' means nothing that is required has been performed. The marks 10 and 0 must be awarded where the performance warrants their use. Half marks are allowed.

## r. Scoring

- i) The Judge's 'good marks' (from 0 to 10) are added together, then penalties for any error are deducted to give a final total of good marks.
- ii) The percentage of maximum possible good marks available is then calculated. This value is shown as the individual mark for that Judge. In order to convert the percentage into penalty points, it must be subtracted from 100 with the resulting figure being rounded to one decimal digit. The result is the score in penalty points for the test.
- iii) When there is more than one Judge, the resulting totals are then averaged.

## s. Dressage Judges

At PC110 and **PC100+** Area competitions Dressage Judges will be taken from Lists 1 – 5. At PC100 Area Competitions Dressage Judges will be taken from Lists 1 – 6. At PC90 and **PC80** (Grassroots Regional) Area Competitions Dressage Judges will be taken from Lists 1 – 6, or may be British Eventing Accredited Trainers or riders who have competed at British Dressage Medium or BE Advanced/FEI\*\*\* levels and above, and who have had experience of judging at Pony Club. BD Trainee Judges are also acceptable at PC90 level and PC80 Grassroots Regional level.

## 31. SHOW JUMPING

### a. The Test

The test consists of one round of the course, judged under the Rules of The Pony Club Show Jumping, amended where applicable. There is no jump-off.

### b. The Warm-Up

- i) The Course Builder is responsible for ensuring that a minimum of one upright and one spread obstacle is provided in each practice area. If space allows, there should also be a cross pole. These obstacles are intended for warming up purposes prior to competing. They are not to be used for prolonged schooling by competitors or others immediately before, during or after a competition.
- ii) All elements of practice obstacles must be capable of being knocked down in the normal manner and must not be fixed, jammed or positioned in a manner which prevents or hinders them from falling. One pole only may be laid flat on the ground at the ground line vertically below the front edge of the first element

of the obstacle or up to 1m (3' 3") in front and parallel to it on the take off side. At least one end of any other pole or plank forming part of a practice obstacle must be supported by a standard cup or fitting. Sloping poles are permitted on straight obstacles and on the front element only of spread obstacles but the unsupported end of this sloping pole must rest at or in front of the ground line. False ground lines are not allowed. Alternate sloping top poles are not to be used.

### Examples of practice showjumping fences that are not allowed



Held by hand



Neither end of cross pole supported by standard cup or fitting



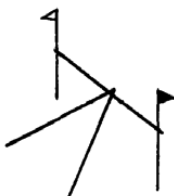
Top end of sloping pole higher than horizontal pole



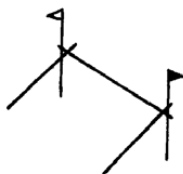
Pole on ground forming false ground line



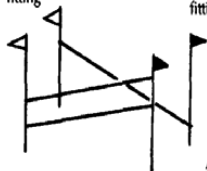
Front element higher than rear element



Neither end of sloping poles is supported by standard cup or fitting



Top end of sloping poles higher than horizontal pole and not supported by standard cup or fitting in the usual manner



Alternate sloping poles, eg. St Andrews Cross

- iii) Safety Cups are compulsory for all Pony Club Jumping Competitions on the back rails of spread fences and middle and back rails of triple bars. This includes practice fences in the collecting ring. These cups must be in use at all times and must NOT be removed from the wing stands.
- iv) Practice spread obstacles must not be jumped with a front pole higher than the rear pole.
- v) No pole or obstacle of any kind is to be held by hand for a horse to jump.
- vi) Practice obstacles are to be jumped in one direction only. The direction in which the obstacle is to be jumped must be indicated with red and white flags or by red and white supports. The red flag or support must always be passed on the rider's right hand side and the white flag or support on his left.
- vii) The height of practice obstacles must not exceed the maximum height of obstacles allowed by the Rules for the competition in progress.

**c. The Course**

The course shall consist of not less than 7 nor more than 10 numbered obstacles, at least three of which shall be spreads. A combination must be included. The dimensions for the various Levels are given in the Table on page 9.

**PC110 and PC100+** Area Competitions: A Water Tray may be included in one fence. There will not be an open water.

**PC110 and PC100+** Championships: no obstacle shall exceed 1.15m (3' 9") in height or spread at the highest point and 1.80m (6') at the base except for a jump incorporating water which will have a least two rails over it and may have up to 2.15m (7') of spread. The course will include one double and one treble combination.

#### d. **Safety Cups**

Safety Cups are now compulsory for all Pony Club Jumping Competitions on the back rails of spread fences and middle and back rails of triple bars. This includes practice fences in the collecting ring. These cups must be in use at all times and must NOT be removed from the wing stands.

- e. **All plastic covered poles** must have a wooden core to ensure that they are the same weight as a painted timber pole.

#### f. **Penalties**

Knocking down obstacle	4 penalties
First disobedience of horse	4 penalties
Second disobedience of horse in whole course	8 penalties
Third disobedience of horse in whole course (Each circle or crossing tracks between fences counts as one disobedience)	Elimination
First fall of rider	8 penalties
Second fall of rider (First fall of rider (at Area and Championships only, inc. Grassroots Regionals))	Elimination
Fall of Horse	ELIMINATION
Error of course not rectified	Elimination
Failure to jump next fence within 60 seconds	Elimination
Failure to cross the finish line mounted	Elimination
Starting before the Bell	Elimination
Every commenced second in excess of Time Allowed	1 penalty
Exceeding the Time Limit (twice the Time Allowed)	Elimination
Exceeding 24 penalties (not including time) (Enforced at end of round)	Compulsory retirement

At PC90, PC100, **PC100+** and PC110, competitors incurring more than 24 Show Jumping penalties will not be allowed to go Cross Country. Competitors at PC70 and PC80 may be allowed to do so only at the discretion of the Official Steward.

At all Levels, competitors eliminated for technical reasons (e.g. starting before the bell or an error of course) may be allowed to go Cross Country at the discretion of the Official Steward.



### **Time Penalties**

When an obstacle is displaced as the result of a disobedience or fall: 6 seconds.

The bell is rung and the clock is stopped immediately, except in the case of a first fall of rider when the bell is rung immediately but the clock is not stopped until the rider has remounted. The rider may not continue until the bell is rung a second time. The clock is restarted at the moment when the horse takes off or attempts to take off at the obstacle where the refusal occurred. If a disobedience occurs at the second or subsequent part of a combination the clock is restarted when the horse takes off or attempts to take off at the first element of the combination.

Time penalties are added to the time taken to complete the round before the calculation of any time faults.

### **g. Timing**

If the timing equipment permits, the 45 second count-down may be used according to BS Rules. It should however be explained over the public address before starting and at intervals during the first round.

### **h. Adjustment of Saddlery or Dress and Outside Assistance**

Jumping or attempting to jump any obstacle or passing through the finish without a hat, or with the chin strap incorrectly fastened incurs elimination unless the Judge decides that the competitor was so far committed to jumping the obstacle at the moment when the chin strap came undone that he could not be expected to pull up before attempting the obstacle. In the case of adjustment to hat, chin strap, or saddlery becoming necessary during the round, for safety reasons outside assistance may be given. The clock will NOT be stopped and faults will be given as for a resistance (ceasing to go forward). If it becomes necessary for the rider to dismount, faults will be given as for a fall.

A rider may be given a 'leg up' after a fall without being eliminated.

**i. Falls**

- i)** A horse is considered to have fallen when the shoulder and quarters on the same side touch the ground or touch the obstacle and the ground simultaneously.
- ii)** A rider is considered to have fallen when there is separation between him and his horse that necessitates remounting or vaulting into the saddle.
- iii)** The first fall of a rider during each round anywhere on the course, including a fall prior to starting and during interrupted time, incurs 8 penalties. At Area and Championships, including Grassroots Regional competitions, the first fall of a rider anywhere on the course incurs elimination.
- iv)** Following a fall, continuing the course from a position that is nearer to the next obstacle or to the finishing line than the point at which the fall occurred incurs elimination.
- v)** If following a fall the obstacle has been re-erected and checked and the bell has been rung the second time before the rider has remounted, the clock is left running throughout and no time penalty is incurred.
- vi)** A rider may be given a 'leg up' after a fall without being eliminated.

**j. Inspection of the Course**

The course must be ready for inspection by competitors at least one hour before the commencement of the Show Jumping.

**k. Plan of the Course**

A plan of the course must be displayed by the time the course is ready for inspection, showing:

- i)** The course to be followed and its length
- ii)** The Time Allowed and the Time Limit.

**l. Scoring**

Any jumping and time penalties will be added together to give the competitor's penalty points for this phase.

## **32. CROSS COUNTRY**

### **a. The Course**

The length of the course and number of jumping efforts will vary according to the Level. Please refer to the Table on page 10 for further details.

### **b. Inspection of The Course**

- i)** All Branch and Area Competitions – The Cross Country course must be completed and ready for inspection by competitors, on foot only, by 2pm on the day preceding the Cross Country Test.
- ii)** The Championships – The Cross Country course will be ready for inspection by competitors, on foot only, by 2pm on the day preceding the Cross Country Test. The Cross Country course may be open before this time but competitors must be aware that alterations may still be made.
- iii)** Unauthorised alteration to or tampering with obstacles, direction flags or stringing and foliage on the course is strictly forbidden and will be penalised by elimination.
- iv)** Plan or Map of the Course - A plan of the course must be displayed by the time it is open for inspection. It must include:
  - The course to be followed and its length
  - The Time Allowed and the Time Limit
  - The numbering of the obstacles
  - Obstacles having 'L' or black line Alternatives
  - Any compulsory turning points
  - Any hazards

### **c. Modification of the Course**

- i)** Before the Test Starts – After the course is opened for inspection by competitors at 2pm on the day before the Cross Country Test, no alteration may be made, except that, where exceptional circumstances (such as heavy rain) make one or more obstacles unfair or dangerous, the Official Steward is authorised to reduce the severity of or to by-pass such obstacles. In such a case the Cross Country Steward and every competitor must be officially and personally informed of the proposed alteration before the start of the Test. An official may be stationed at the place where an alteration has been made, in order to warn the competitors.

- ii) During the Test – NO modification to the obstacles is allowed but, if it is necessary in the interests of safety to order an obstacle to be by-passed during the competition, all jumping faults previously incurred at that obstacle shall be cancelled with the exception of eliminations. A time allowance may be made at the discretion of the Official Steward. A competitor who has been eliminated shall NOT be re-instated in the competition. Once taken out, the obstacle shall NOT be re-introduced.

#### **d. Marking the Course**

Boundary Flags – Red and white boundary flags or indicators are used to mark the start and finish and compulsory sections of the course, to define obstacles and to indicate compulsory changes of direction. They are placed in such a way that a rider must leave a red flag on his right and a white flag on his left. Such red or white flags or indicators must be respected, under penalty of elimination, wherever they may occur on the course, whether singly or in pairs. Only obstacles which are numbered and marked by two boundary flags are judged as obstacles. All boundary and turning flags must be in position prior to 2pm on the day preceding the Cross Country phase.

All fences immediately adjacent to those that are included in the course should be crossed flagged to ensure the safety of Members and Spectators.

Direction Markers (Yellow or Orange) are placed so as to mark the route and help the rider in keeping to the course. They may be passed on either side and keeping close to them is not necessary. Boundary flags and direction markers shall be large and placed in conspicuous positions. Compulsory Turning Flags may be used only if absolutely necessary and will have the Red Flag on the right and the White on the left. They should be marked on the Plan of the Course.

Black Line Flags (a black line on red and white boundary flags) are used to show that an obstacle, either single or made up of several elements, has an alternative route which may be jumped without penalty. Both sets of flags will be marked with a black line. A competitor is permitted to change without penalty from one black line flagged route to another (e.g. jumping 9A left hand route then 9B right hand route) provided he has not presented his horse at the next element of the original line. After having negotiated all other elements, passing around the last element to be jumped will not be penalised.

The use of 'L' fence alternatives at PC110 is not encouraged at Area Competitions and the Championships, with instead more appropriate use of Black Flag / Long Route alternatives. Black flag alternatives should be sufficient in length to affect the time.

'L' markers are used to denote an easier alternative to the 'Main' obstacle, to help the less experienced to complete the Cross Country phase. All 'L' obstacles will be marked with red and white boundary flags and with a marker having a red 'L' on a white background beneath the fence number. Jumping an 'L' fence incurs 15 penalties. See rule 32 p) Alternative 'L' Obstacles.

#### **e. Starting**

At Area Competitions and the Championships, competitors must start from within a simple enclosure erected at the start and made of wooden posts and wooden or plastic rails measuring approximately 5m (16ft) square, with an open front marked with a red and a white flag. If this enclosure has an entrance at the side, this must be approximately 2m wide and should be padded or constructed in such a way that neither horse nor rider entering through the side can be injured. At Branch events red and white boundary flags on their own may be used at the discretion of the Organiser. A competitor may only start when given the signal to do so by the starter. The starter will count down from five before giving the signal to start and the competitor may move around the enclosure as he pleases. A competitor who starts early will have his time recorded from the moment he starts. Deliberately starting early or cantering through the start may incur elimination at the discretion of the Official Steward. If the horse fails to cross the start line within **2 minutes** of the signal being given, the competitor is eliminated. Assistance within the starting enclosure is permitted, provided it ceases immediately the signal to start is given. From that instant, the competitor is considered to be on the course and any subsequent assistance is forbidden.

#### **f. Timekeeping**

Time is counted from the signal to start until the instant when the horse's nose passes the finishing post. It is counted in whole seconds, fractions being taken to the next second above, e.g. 30.2secs. is recorded as 31secs. When it is necessary for an official to stop a competitor on the course while an obstacle is being repaired or because of an accident, the period during which a competitor is held up will be recorded by the Fence Judge and deducted from his overall time to give his correct time for completing the course.

### **g. Speed and Pace**

Throughout the event, competitors are free to choose the pace at which they ride. They should, however, always take account of the requirements of each phase, the prevailing conditions and terrain, the fitness and ability of themselves and their horse and all other factors which may be relevant to the welfare of both Horse and rider. On the cross country course, they must also have regard to and respect the class speed, the optimum and 'too fast' times.

Deliberately slowing down near the end of the course to avoid time penalties is likely to incur a disciplinary sanction

At PC90 the Optimum Time for completing the course is calculated on a speed of 450mpm, at PC100 **and PC100+** it is calculated on a speed of 475mpm, at PC110 it is 520mpm. Exceeding the Optimum Time in PC90, PC100, **PC100+** and PC110 incurs 0.4 penalty points for every commenced second over the Optimum Time up to the Time Limit, which is twice the Optimum Time.

At PC70 and PC80 competitions an Optimum Time based on a speed of 435mpm will be used. No time penalties will be awarded for going too slowly.

Penalties will also be awarded in each case for going too fast. At all levels (PC70, PC80, PC90, PC100, **PC100+** and PC110) completing the course in more than 15 seconds under the Optimum Time incurs 0.4 penalties for every second commenced.

## h. Penalties

First refusal, run-out or circle of horse at obstacle	20 penalties
Second refusal, run-out or circle at same obstacle	40 penalties
Third refusal, run-out or circle at same obstacle	Elimination
Jumping the Alternative 'L' Obstacle (The above penalty points are cumulative)	15 penalties
Four refusals around the course*	Elimination
Fall of horse	Elimination
First Fall of rider	65 penalties
Second fall of rider	Elimination
(First fall of rider (at Area and Championships only, inc. Grassroots Regionals))	ELIMINATION
Error of Course not rectified	Elimination
Omission of obstacle or boundary flag	Elimination
Horse trapped in obstacle	Elimination
Jumping obstacle in wrong order	Elimination
Re-taking, in whatever direction, an obstacle already jumped	Elimination
Jumping fence marked with crossed flags	Elimination
<b>I</b> Horse resisting rider for <b>2 consecutive minutes</b> anywhere on the course, including after being given the signal to start	Elimination
<b>I</b> Every commenced period of 1 sec in excess of the Optimum Time (PC90, PC100, <b>PC100+</b> and PC 110)	0.4 penalties
<b>I</b> For every second in excess of 15 seconds under the Optimum Time (PC70, PC80, PC90, PC100, <b>PC100+</b> and PC 110)	0.4 penalties
Exceeding the Time Limit (twice the Optimum Time)	Elimination
Deliberately slowing down near the end of the course	10 penalties
Continuing the course without a hat, or with chinstrap undone	Elimination

A competitor who deliberately starts before the Starter's signal or who canters through the Start will be subject to Discretionary Elimination by the Official Steward.

\*Competitors at PC70 and PC80 only may sometimes be allowed to continue after the fourth cumulative refusal at the discretion of the Official Steward.

PC70 and PC80 competitors receive no time penalties for being too slow. Competitors will be eliminated for exceeding the time limit of the course.

## **i. Definition of Faults**

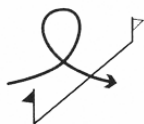
Faults (refusals, run-outs, circling and falls) will be penalised only if, in the opinion of the Fence Judge concerned, they are connected with the negotiation or attempted negotiation of a numbered or lettered obstacle. Penalties incurred at an obstacle are cumulative (i.e. two refusals and a fall of rider incurs  $20 + 40 + 65 = 125$  penalties).

- i) Refusal** – At obstacles or elements exceeding 30cms in height:  
A horse is considered to have refused if it stops in front of the obstacle or element to be jumped. If a horse then jumps from a standstill this is considered a refusal and incurs 20 penalties. After a refusal, if the competitor redoubles or changes his efforts without success, or if the horse is re-presented at the obstacle and stops or steps back again, this is a second refusal (40 penalties). A third refusal at the same obstacle incurs elimination.
  
- ii) Refusal** – At all other obstacles or elements less than 30cm in height:  
A horse is considered to have refused if it stops in front of the obstacle or element to be jumped. A stop followed immediately by a standing jump is not penalised, but if the halt is sustained or in any way prolonged, this constitutes a refusal. The horse may step sideways but if he steps back with even one foot, this is a refusal. After a refusal, if the competitor redoubles or changes his efforts without success, or if the horse is re-presented at the obstacle after stepping back and stops or steps back again, this is a second refusal and so on.
  
- iii) Run-out** – A horse is considered to have run out if it avoids an obstacle to be jumped and runs out to one side or the other. A horse will be considered to have cleared a fence when the head, neck and both shoulders of the horse pass between the extremities of the element or obstacle as flagged.



Examples of Refusals, Run-outs, Circles (diagrams 1 - 10)  
and Blacklined Fences (11 & 12)

1



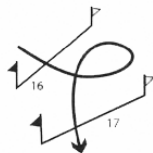
NO PENALTY  
Not Presented Initially

2



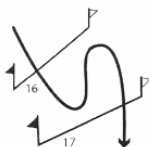
20 PENALTIES  
Presented & Refused / Run Out

3



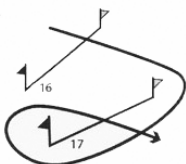
NO PENALTY  
Not Presented at 17

4



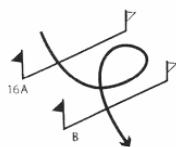
20 PENALTIES  
Presented at 17

5



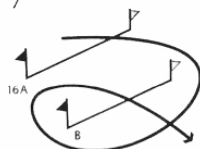
NO PENALTY  
Not Presented at 17 Initially

6



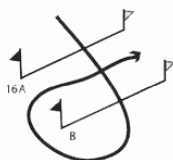
20 PENALTIES  
Circled

7



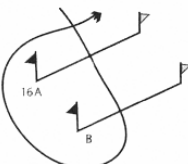
20 PENALTIES  
Circled

8



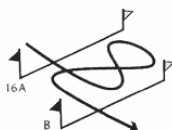
NO PENALTY

9



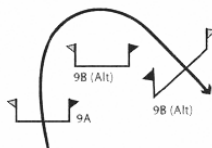
NO PENALTY

10



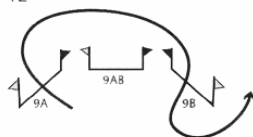
20 PENALTIES  
Circled

11



NO PENALTY  
Not Presented at Other Alternative

12



NO PENALTY  
Alternative Route Taken

- iv) Circle** – A horse is considered to have circled if it crosses its original track from whichever direction while negotiating or attempting to negotiate the obstacle, or any part thereof. If after completing the negotiation of all elements of an obstacle, a horse's exit track from that obstacle crosses its approach track to that obstacle, the horse is not considered to have circled, and will not be penalised. If a horse completes a circle while being re-presented at the obstacle after a refusal, run-out or fall, it is penalised only for the refusal, run-out or fall. A competitor may circle without penalty between two separately numbered obstacles even if they are quite close together, provided he clearly does not present his horse in an attempt to negotiate the second obstacle after jumping the first. However, if two or more elements of an obstacle are lettered A, B or C, (i.e. are designed as one integral test) any circling between these elements will be penalised. Except, at an obstacle where any of the elements is black flagged, after having negotiated all other elements passing around the last element to be jumped will not be penalised.
- v) Fall of Rider** – A rider is considered to have fallen when he is separated from his horse in relation to a fence in such a way as to necessitate remounting or vaulting into the saddle.
- vi) Fall of Horse** – A horse is considered to have fallen when the shoulder and quarters at the same time have touched either the ground or the obstacle and the ground, or when it is trapped in a fence in such a way that it is unable to proceed without assistance or is liable to injure itself.
- vii) Knocking down a fence flag** – There is no penalty for knocking down a fence (boundary) flag. But if in the process the horse's head and shoulders pass the wrong side of the flag, i.e. to the left of the white or to the right of the red, the competitor must retake the fence and shall be debited the penalties for the run-out(s). Competitors may ask if they have to re-take the fence, and the fence Judge is obliged to tell them. This is not considered 'forbidden assistance'. Flags do not have to be replaced by Fence Judges but riders may request that flags are replaced. The time will not be stopped for competitors during replacement of a flag.
- viii)** There is no penalty for jumping a fence not on the course but the penalty for jumping a fence marked with crossed flags is elimination.

### **ix) Overtaking**

Any competitor who is about to be overtaken by a following competitor must quickly clear the way. Any competitor overtaking another competitor must do so only at a safe and suitable place. When the leading competitor is before an obstacle and about to be overtaken, he must follow the directions of the Fence Judge. When the leading competitor is committed to jumping an obstacle, the following competitor may only jump that obstacle in such a way that will cause no inconvenience or danger for either.

The penalty for wilful obstruction of an overtaking competitor, or failure to follow the instructions of the Fence Judge, or causing danger to another competitor, is elimination at the discretion of the Official Steward.

### **j. Competitor in Difficulty at an Obstacle**

A competitor in difficulty or likely to cause an obstruction must give way to the following horse by quickly moving away from the front of the obstacle. If, in attempting to negotiate an obstacle, a horse should be trapped in such a way that it is liable to injure itself or be unable to proceed without assistance, the competitor will be instructed to dismount and will be eliminated.

### **k. Stopping Competitors**

If any part of an obstacle is obstructed by a competitor in difficulty, or if any obstacle has been dismantled to release a fallen horse, or if an obstacle has been broken and is not yet rebuilt, or in any other similar circumstances, any competitor approaching the jump, and any subsequent competitors, must be prepared to stop on the instructions of the Fence Judge, who will wave a flag at waist height in the path of the oncoming competitor. The time during which the competitor is stopped will be noted by the Fence Judge and will be deducted from the time taken to give his correct time for completing the course. Failure to stop is penalised by disqualification at the discretion of the Official Steward.

### **l. Forbidden Assistance**

Outside assistance is forbidden under penalty of elimination. Any intervention by a third party, whether solicited or not, with the object of facilitating the task of the competitor or of helping his horse, is considered forbidden assistance. If, in the opinion of the Official Steward, the assistance was unsolicited and the competitor gained no advantage then no penalty will apply.

In particular the following are forbidden:–

- i) to intentionally join another competitor and to continue the course in company with him.
- ii) to post friends at certain points to call directions or make signals in passing.
- iii) for anyone at an obstacle actively to encourage the horse or rider by any means whatsoever.
- iv) to be followed, preceded or accompanied on any part of the course by any other person
- v) to receive any information, by any means whatsoever, about the course before it is officially open to the competitors.
- vi) for a fence Judge or official to call back or assist a competitor by directions to rectify an error of course.

**EXCEPTIONS:** After a fall, or if a competitor dismounts, he may be assisted to catch his horse, to adjust his saddlery, to remount or be handed any part of his equipment while he is dismounted, or after he has remounted. Whips, headgear or spectacles may be handed to a competitor without his dismounting. Fence Judges are allowed to call 1st Refusal, 2nd Refusal etc.

#### **m. Elimination and Retiring**

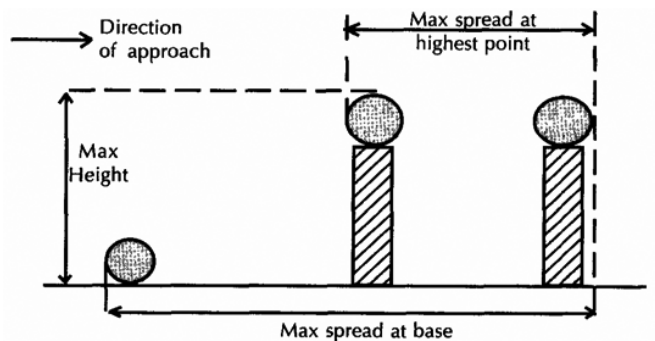
Competitors eliminated or retiring from any part of the Cross Country course for any reason whatsoever must leave the course at a walk and take every precaution to avoid disturbing other competitors. They may not jump any obstacles after elimination or retiring.

#### **n. Obstacles**

- i) Obstacles must be solid, fixed and imposing. Where natural obstacles are used, they must be reinforced if necessary, so that they present, as far as possible, the same problem throughout the competition.
- ii) Obstacles will be numbered and flagged and must be jumped in numerical and/or alphabetical order. For Area and Championship level courses number colours must be in line with BE (or EI) colours:  
 BE80/PC80 – Purple  
 BE90/PC90 – Orange  
 BE100/PC100, **PC100+** – Pink **or for PC100+ Black if adding additional elements to the PC100 course; Yellow may be used if no PC110 class.**  
 BE Novice/PC110 – Yellow

- iii) Obstacles should be designed within the limits of the different Levels to prepare competitors for the Championships, using 'L' Fences or Black Line alternatives to avoid eliminating the less experienced.  
All obstacles must be situated so that a vehicle can get to them to evacuate casualties.
- iv) All portable fences must be securely fixed with appropriate fixings to ensure the fence cannot move if hit by a horse.

## **o. Dimensions**



- i) Obstacles are measured from the point from which the average horse would normally take off.
- ii) When measuring the height of an obstacle it does not mean that obstacles must always be of uniform height or spread throughout their length, or that these dimensions may never be exceeded anywhere between the Red and White flags marking the extent of an obstacle. It is sufficient if that part of the obstacle, where the average horse and rider could reasonably and conveniently be expected to jump, does not exceed the maximum permitted dimensions.
- iii) Obstacles with spread only (stream, ditch, etc) must not exceed the dimensions given in the Table on page 9. A low rail or hedge, provided that it merely facilitates the jumping of the obstacle is not considered to give height to this type of obstacle.

- iv) Obstacles with both height and spread (oxer, open ditch, etc.) are measured both at the base from the outside of the relevant rails or other material making up the obstacle, and at the top from the outside of the relevant rails or other material making up the highest points (see diagram). The spread of an obstacle at its top is measured from both the outside of the relevant rails or other material making up the obstacle and the highest points.
- v) In the case of an obstacle where the height cannot be clearly defined (natural hedge, brush fence) the measurement is taken to the fixed and solid part of the obstacle through which a horse cannot pass with impunity and which must be visible from the front. The overall height of a natural hedge or brush fence may not exceed the maximum height by more than 20cm.
- vi) Poles used for timber obstacles must be not less than 10cm in diameter at their narrower end.
- vii) **In PC100+ competitions it is permitted to add additional cross-country elements or fences to the PC100 course provided these abide by the dimensions given in Rule 2 (page 10).**

**p. Alternative 'L' Obstacles**

The primary purpose of alternative 'L' Obstacles is to enable the course-builder to build a course at the right standard but which the less experienced competitor can complete. 'L' Signs are used as they are easily obtainable.

- i) At Area Competitions and Branch Events 'L' obstacles will be provided as alternatives to some of the more difficult 'Main' obstacles and will be separate from them. 'L' fences and Black Line flags will be used at both Area Competitions and the Championships. See Rule 32 d) Marking the Course.
- ii) An 'L' Obstacle may be an alternative to either a single or a multiple 'main' obstacle, but need not have the same number of elements.
- iii) In a multiple obstacle, after jumping one or more elements of the 'Main' obstacle, a competitor may change to the 'L' element of the alternative obstacle that is next in sequence and vice versa.

- iv) It is NOT necessary for a competitor to go back and jump any of the 'L' elements of an obstacle when he has already jumped the corresponding 'Main' elements, but he is at liberty to do so if he wishes in accordance with Rule 32 r) Combination Fences.

### **Marking**

- v) 'L' Obstacles and all 'L' Elements in a multiple obstacle will be marked with Red and White boundary flags, and with a marker having a red 'L' on a white background beneath the fence number.
- vi) Each 'L' Obstacle will also be marked with the same number as the corresponding 'Main' obstacle. In the case of a multiple obstacle, each 'L' element will have the same letter as the corresponding element of the 'Main' obstacle. However, when the 'L' obstacle has fewer elements than the 'Main' obstacle, its last element will be marked with all the remaining corresponding letters.

### **Penalties**

- vii) Jumping (as opposed to attempting) an 'L' obstacle or any part of it will incur 15 penalties only (regardless of the number of elements) in addition to any penalties for Refusals, Falls, etc.
- viii) Penalties incurred at the 'Main' obstacle and those at its alternative 'L' obstacle are cumulative. THREE refusals entail elimination.

### **q. Adjacent Obstacles**

If two or more obstacles, although sited close together, are designed as separate problems, each will be numbered and judged independently. A competitor may circle between them without penalty, provided that this is not as a result of attempting to negotiate the next obstacle. He must not, under penalty of elimination, retake any obstacle that he has already jumped.

### **r. Combination Fences**

If an obstacle is formed of several elements, each part will be flagged and marked with a different letter (A, B, C, etc) but only the first element will be numbered and all elements will be judged as one obstacle. They must be jumped in the correct sequence. A competitor who circles between two lettered elements incurs penalties. He may refuse, run out or circle only twice in all without incurring elimination. The third refusal within the obstacle as a whole eliminates. If a competitor refuses or falls off at any element he is permitted to retake any elements already jumped, although he will be penalised for any new fault even if he has previously jumped an element successfully. They may pass the wrong

way through the flags of any element without penalty in order to retake an element.

- s. **Banks** on to the top of which a horse is intended to jump may not exceed the maximum height for the relevant Level given in the Table on Page 10. If the slope is sufficient to allow a horse to land on the face of it and scramble up, there is no limit to the height or spread.
- t. **Bounces** – Double bounces are NOT allowed, except at steps. Single bounces, if included, must have an easier alternative that may or may not be an 'L'. If there is an alternative route, as opposed to an 'L' option, both sets of flags must be marked with a black line. (See rule 32 d).

### **Judging of bounce obstacles**

At any obstacle where the distance between elements is 5 metres or less (i.e. a bounce) when a horse has negotiated the first element without penalty, it will be deemed to have been presented at the second element – and similarly if the bounce is for example the second and third elements of a combination. Thus if a rider changes his mind while negotiating the first element of a bounce, and for example, then goes a longer route, he will still be penalised 20 penalties for a run-out.

- u. **Bullfinches** are allowed, if it is possible to maintain them to the same standard throughout the day.
- v. **Drops**  
Drops should be measured from the highest point of the obstacle to where the average horse would normally land.
- w. **Open Ditches** (i.e. ditches on the take-off side of the fence) must be clearly defined. If they have no guard rail they should be revetted on the take-off side.
- x. **Water Obstacles**
  - i) At PC 110, water obstacles which require a horse to jump over a fence into water may be included provided there is an 'L' alternative obstacle and the underwater surface is sound.
  - ii) At PC70, PC80, PC90, PC100 and **PC100+**, if there is no alternative, the entrance into the water must be a gradual slope with no fence or vertical drop involved.



iii) In both cases the water must be at least 6m wide to ensure that a bold horse does not attempt to jump it and not deeper than 20cm for PC70, PC80, PC90, PC100 and **PC100+** and 30cm for PC110 measured at the point at which the average horse would land. Likewise the water must not exceed this depth at the point where the average horse would take off. Elsewhere the water should not greatly exceed the maximum depth.

#### y. **Hazards**

Certain natural features such as ditches and 'drops' which, although not regarded as obstacles and therefore not numbered, might cause some horses to refuse may be classified as hazards. Their dimensions must not exceed the maximum allowed for other obstacles. Refusals, run-outs, circles and falls are not penalised at hazards. The only penalty is elimination if the horse resists its rider for **2 consecutive minutes**. Riders may not dismount and lead through or over a hazard on penalty of elimination.

#### z. **Practice Fence**

There will be a simple practice fence for warming up near the start, marked with red and white flags, which must be jumped with the red flag on the right. Only fences that are marked with red and white flags may be jumped in the warm-up area. Practice fences must not exceed the maximum dimensions allowed for the class.

#### aa. **Scoring**

The penalties incurred for faults at the obstacles and any time penalties for going too fast, or for exceeding the Optimum Time at PC90, PC100, **PC100+** and PC110, are added together to give the competitor's total penalty points for the Cross Country phase.

#### bb. **Emergency Flags**

Flags used by Fence Judges are as follows:

Red – Doctor and Ambulance

Blue – Veterinary Surgeon

White – Fence Repair

Orange – Course is blocked

Any flag being waved at waist height in the path of an oncoming competitor means that the competitor must stop.

**NB** The orange flag will only be used if a set of four British Eventing flags is available. If a set of Pony Club flags is being used, the Fence Judge will wave all three flags (red, white and blue) together towards Cross Country Control to indicate the course is blocked.

# SECTION B – ADMINISTRATIVE RULES FOR AREA QUALIFYING COMPETITIONS AND THE CHAMPIONSHIPS

To be used in conjunction with all general rules. Some of these rules can also be used for Branch/Centre competitions.

Area Qualifying Competitions are to be held annually in each Area, from which those who qualify will go forward to compete at The Pony Club Eventing Championships. If an Area competition is over-subscribed, entries may be limited at the discretion of the Area Representative.

**Where an Area has insufficient entries to enable it to run a PC110 Area Competition it may, with the agreement of The Pony Club and British Eventing, incorporate their Competition into a suitable British Eventing fixture. To comply with Rule 33 below this must be held in an “Open” Section(s) at the relevant level with no restriction on age of rider or grade of horse (other than those in Rule 33 below). Preparations must be made well in advance to enable arrangements to be made for those members who are not members of British Eventing, unregistered horses and/or those not complying with the current BE MER Rule for that level. (Organisers can obtain further details from The Pony Club Office re-entry procedure etc.).**

**An Area may also combine with another Area to run a joint competition. Please note that the new PC100+ does NOT run under the same heights as the BE100+ so the Area Competition cannot be incorporated into a BE event.**

**Areas organising a PC110 Individual Area Competition may, if they wish, include a “friendly” inter-Branch team competition, but these teams will not qualify for the PC110 Championships at Gatcombe.**

Proprietors of Pony Club Centres may enter teams and individuals under the same rules as apply to Branch entries.

### **33. ELIGIBILITY FOR AREA COMPETITIONS AND THE CHAMPIONSHIPS**

The District Commissioner or Centre Proprietor is required to certify the eligibility of horse and rider as follows. Should a breach of eligibility subsequently be discovered, then the Eventing Committee may disqualify the offending competitor.

**Area** – Members must fulfil all the following eligibility rules on the day of their Area Competition.

**Championships** – Between the Area Competition and the Championships, combinations who qualify for the Championships are permitted to compete in BE (or EI) competitions at a higher level than they are allowed to for the level at which they are qualified but not more than one level higher. Please see below.

### **PC110, PC100+, PC100, PC90, GRASSROOTS REGIONAL CHAMPIONSHIPS AND OPEN PC90**

1. All horses graded British Eventing Advanced (Grade 1) (or Eventing Ireland Advanced) which have completed an AI/A level during the current year are ineligible at all levels.
2. All horses must be 5 years of age or over and there is no height limit.
3. No horse may compete at more than one level of Eventing at Area or above (PC80, PC90, PC100, or PC110) in any one year nor may any horse be ridden more than once in any one year in any of the qualifying competitions or at the Eventing Championships. Combination of Horse and Rider cannot compete at two different levels of the same Sport at the Area Competitions. **Except any combination of horse and rider may qualify and compete at both the PC110 Championship, and the PC100+ Championships.**
4. Stallions may only be ridden by Members if written permission is obtained from their District Commissioner and they must wear identifying discs on their bridles in the interests of safety.
5. Riders or horses who have 'schooled' over the Area or Championship Cross Country courses during the previous two weeks are not eligible to compete. Competing over the course is permissible and does not render the competitor ineligible.
6. **All horses and ponies must have genuinely participated at a minimum of 3 working rallies of this or their previous branch or centre since 1st July in the previous year, one of which must have been in the current year, with the current rider as a combination.**
7. **All competitors entered must be active members of the stated Branch or Centre and must have genuinely participated at a minimum of three working rallies of this or their previous Branch or Centre since 1st July in the previous year.**
8. **To count for the purposes of this rule a working rally must have been organised by the Branch Committee the District Commissioner or Centre Proprietor and advertised as open to all members of the Branch or Centre at least seven days prior to the date of the rally.**

9. **Team practices and coaching do not count as a working rally for the purposes of this rule.**
10. **Attendance at camp counts as one working rally.**
11. **The District Commissioner or Centre Proprietor has discretion, in the case of competitors who are working or in further education, exempt a member or horse/pony from having to comply with this rule.**
12. **All competitors must be Members of The Pony Club both at the closing date for entries to the competition and at the date of the relevant competition to be eligible to compete at Area qualifying competitions and at the Championships (including the Grassroots Regional Championships).**
13. In the case of a transfer of Branch since the previous year's competition, the Transfer Rule in the current Pony Club Handbook will be enforced. This does not apply to the Regional Championships and their qualifiers.

### **PC100+**

**Area Competitions: Combination of Horse and Rider are NOT eligible if they have:**

- i. **Completed a British Eventing (or EI) Intermediate or above.**
- ii. **Previously ever finished 1st to 3rd as an individual at the Pony Club Eventing Championships on two occasions at PC100+ level or above. (This applies from 2020 onwards).**

### **PC 100**

Area Competitions: Combination of Horse and Rider are NOT eligible if they have:

- i. Completed a PC110 Area Eventing competition or above in the current or previous years.
- ii. Completed a British Eventing (or EI) Intermediate or above.
- iii. Achieved more than three clear cross country rounds at British Eventing (or EI) Novice, (or Pony Trials, Open Novice)
- iv. **Previously ever finished 1st to 3rd as an individual at the Pony Club Eventing Championships on two occasions at PC100 level or above (this applies from 2020 onwards)**

Championships: as for Area Competitions except that the combination of Horse and Rider are permitted to have:

- i. Completed more than three cross country rounds at British Eventing (or EI Novice, (or Pony Trials, Open Novice)

## PC90

Area Competitions:

Riders are **NOT** eligible if they have:

- i. Completed a PC110 Area Level or above competition or British Eventing (or EI) Novice in Eventing in the current year or have done so in previous years.

Combination of Horse and Rider are **NOT** eligible if they have:

- i. Completed a British Eventing (or EI) Novice (or Pony Trial) or above.
- ii. Achieved more than three clear cross country rounds at BE (or EI)100
- iii. Completed a PC100 Area or PC110 Area level or above competition in Eventing in the current year or have done so in previous years.
- iv. Previously ever finished 1st to 3rd as an individual at the Pony Club Eventing Championships on two occasions at PC90 level or above (this applies to 2020 onwards)**

Championships: as for Area Competitions except that the combination of Horse and Rider are permitted to have:

- i. Completed achieved more than three clear cross country rounds at BE (or EI) 100

## OPEN PC90

1. Open to all Members who are not eligible for the Novice.
2. Open to any Horse.
3. Eligibility is subject to points 1 – 9 at the beginning of this Rule.

This class is open to Individuals only.

## GRASSROOTS REGIONAL CHAMPIONSHIPS

Area Competitions:

Riders are **NOT** eligible if they have:-

Previously represented their Branch or Centre at PC90 or above in any Eventing Area Competitions.

Combination of Horse and Rider are **NOT** eligible if they have:

Completed at PC90 or above Eventing at Area or Championship level, or BE90 (or EI) competition.

Championships: as for Area Competitions except that the combination of Horse and Rider are permitted to have:

Completed at BE90 (or EI) competitions

### 34. PC110, PC100+, PC100, PC90 AND GRASSROOTS REGIONAL AREA COMPETITIONS AND CHAMPIONSHIP QUALIFICATION

- a. Each Pony Club Area will organise a qualifying competition. Branches will compete within their own Areas. The Following Qualify for the Championships

	Teams	Individuals
<b>PC110 (held at The Festival of Eventing at Gatcombe)</b>	<p>All entries will be put in their relevant PC Area and the top three scores at the competition will count.</p> <p>If a Branch has three or four qualified members at the Championships, then a Branch team can be declared.</p>	<p><b>Must have either:</b></p> <ul style="list-style-type: none"> <li>• Been placed in the top 10% at any BE110 competition; OR</li> <li>• Obtained double clears twice at any two BE110 or PC110 (including Area) competitions; OR</li> <li>• Been placed first at their PC110 Area Competition in 2019 or 2020 with no jumping penalties; OR</li> <li>• Gained 4 Minimum Eligibility Requirement Points (MERs) since 1st July 2019</li> </ul> <p><b>A MER can be gained by completing a BE110 or PC110 Area Competition or PC110 competition with:</b></p> <ul style="list-style-type: none"> <li>• No more than 45 dressage penalty points</li> <li>• A clear cross-country round with no more than 30 time penalties; AND</li> <li>• A show jumping round with no more than 12 jumping penalties</li> </ul> <p><b>With the exception of a MER gained at a PC110 Area Competition, the MER must have been gained no later than 30th June 2020.</b></p>
<b>PC100 &amp; PC100+</b>	<p>Winning team qualifies automatically</p> <p>2nd team qualifies if 6 or more teams compete</p> <p>3rd team qualifies if 12 or more teams compete</p>	<p>The winner of each section qualifies automatically</p> <p>2nd in section qualifies if 12 or more competed in that section</p> <p>3rd in section qualifies if 18 or more competed in that section</p> <p>4th in section qualifies if 25 or more competed in that section</p>

<b>PC90</b>	Winning team qualifies automatically  2nd team qualifies if 12-24 teams compete  3rd team qualifies if 25 or more teams compete  4th team qualifies if 30 or more teams compete	The winner of each section qualifies automatically  <b>The second qualifies if more than 18 competed in that section.</b>
<b>OPEN PC90</b>	TEAMS NOT ELIGIBLE	If two sections are run the 1 <sup>st</sup> place in each section qualifies.  If one section is run 1 <sup>st</sup> and 2 <sup>nd</sup> places qualify.
<b>Grassroots Regional (PC80)</b>	Top 6 teams qualify.	The first 4 individuals in each section qualify.

Team competitions are open to teams that must consist of three or four members from each Branch/Centre of The Pony Club.

If the individual qualifiers are also part of a qualifying team the individual qualifying place shall pass down the line.

Individual Competitions are open to all competitors in the Team Competitions, whose scores are automatically counted for this competition. In addition, all Branches are entitled to enter extra individual Members regardless of the number of teams they enter.

There will be no extra invitations to the Championships.

All team members qualifying for the **PC100+**, PC100, PC90 and **Grassroots Regional** Championships must have completed the Cross Country phase at the Area Competition. If a rider is technically eliminated in the Dressage or Show Jumping phases, they should be allowed to complete the competition with the approval of the Official Steward.

All individual qualifiers for the **PC100+**, PC100, PC90 and **Grassroots Regional** Championships must have achieved a Cross Country round with no jumping penalties at the Area competition.

In the case of equality in qualifying for the Championships, all parties concerned shall qualify. (See Rule 4).

## **b. COMBINED TEAMS**

If a Branch has a Member(s) who are not included in a team, they may combine with another Branch(es) in a similar situation to compete at the Area Competitions. These teams will affect the number to qualify for the Championships, but cannot themselves qualify for the Championships. Combined Teams at the Area Competition can only be put together by the Area Representative and/or Area Organiser via a draw and all teams must be declared before the start of the competition or they will not count towards the number to qualify. but cannot themselves qualify for the Championships.

## **c) PC110 EVENTING – TEAM AND INDIVIDUAL CHAMPIONSHIPS**

Members are not required to qualify through the Area Competitions but ALL PC110 entries would have to be verified by the Branch DC/Centre Proprietor **providing the members meets the criteria listed in rule 34a.**

**Qualifying members will be put into their respective Area team at the Championship and the top three scores from that team will count. If a Branch has three or four qualified members at the Championships then a Branch team can be declared.**

## **35. SECTIONS**

- a.** Competitions should be run with four dressage arenas, A, B, C and D. The first rider in each Team shall be judged in Arena A, the second in Arena B, the third in Arena C and the fourth in Arena D. Individuals can be placed into sections to even out numbers in each Arena and stagger the times of team members.  
If it is possible to provide only two arenas for such a number of individuals, there shall be two sections in each arena, one after the other, with four dressage Judges.
- b.** If a competition has less than 72 competitors it is possible to run with only two Arenas, A and B. The first two riders of each team shall be judged in Arena A and the third and fourth in Arena B. Alternatively even numbered riders compete in Arena A and odd numbered riders in Arena B.
- c.** Where there are less than 20 competitors on the day it is permissible to run only one arena.
- d.** It is not permissible to run 3 Sections.
- e.** The Team Competition shall be judged as one with one winning team and one runner-up, etc.



### **36. ENTRIES – AREA COMPETITIONS**

- a. Entries must be submitted by District Commissioners on the official forms by the required date, together with the entry fee agreed by the Area Organiser to the Entries Secretary / Organiser of the Organising Branch or Committee. A start fee may be charged if necessary.
- b. Declarations of Entry (Entry Form 'B') giving details of names and ages of riders and the names and ownership of horses shall be sent to the Entries Secretary of the Area Eventing Competition at least seven days before the date of the Event. Late declarations will not normally be accepted and Organisers are empowered to exclude those not declaring by the due date. By prior agreement, Organisers may use their discretion to accept a late entry, provided it arrives early enough for its inclusion in the Programme.
- c. If a Branch withdraws a team or individual before declaration, they must contact the Organiser for the refund policy.

### **37. ENTRIES – CHAMPIONSHIPS**

Branches whose Team or Individuals have qualified for the Championships must declare their entries via the online entry system within seven days of completion of their Area Qualifier, or the following day if the Area Qualifier is held on or after the **30th July 2020**.

**Entries for the PC110 Championships at The Festival of Eventing at Gatcombe Park should be made directly to Gatcombe. This competition will count towards a BE MER.**

There will be NO start fee charged.

Should a qualifying team / individual subsequently be unable to compete at the Championships, the next highest placed team / individual could be invited to compete, provided the substitution is made by 12 noon on **Monday 10th August 2020** and that, if it is an individual, a Cross Country round with no jumping penalties was achieved at the Area competition.

If a TEAM ceases to be eligible following withdrawals (fewer than three Members remaining), the team place would then be passed down the line, as long as the withdrawals are made by 12 noon on **Monday 10th August 2020**. The remaining individual/s from the team may retain their place/s.

District Commissioners are required to certify personally the eligibility of their riders and horses.

In addition to those qualified above, overseas Branches may be invited to compete, but at their own expense. They will be awarded appropriate rosettes but are not eligible for prizes in kind or bursaries.

### **38. WITHDRAWALS (ALL COMPETITIONS AND CHAMPIONSHIPS)**

**If a Branch or Centre withdraws a team or individual prior to the closing date for a competition, a full refund of entry and stabling fees will be made, less an administration charge.**

**Withdrawals after the closing date for a competition will not be refunded except on production of a vet certificate or medical certificate.**

### **39. ABANDONMENT (ALL COMPETITIONS AND CHAMPIONSHIPS)**

**In the event of a competition being abandoned, for whatever reason, a refund of 50% of the entry fee will be given. In such an instance the refund process will be communicated and must be followed.**

### **40. SUBSTITUTION – AREA COMPETITIONS**

After the closing date for declarations no substitutions may be made of horses or riders except in cases of illness, lameness or other unavoidable circumstances which must be certified by the District Commissioner or his Appointed Representative.

In such a case:

- a.** If a horse has to be substituted an alternative rider may be nominated.
- b.** If a rider has to be substituted an alternative horse may be nominated.
- c.** If a Branch enters more than one team a substitution may be made from one team to another.
- d.** No substitution shall be allowed after the Competition has started.
- e.** No horse or rider replaced by a substitute may re-enter the Competition.
- f.** In all cases of substitution the District Commissioner or his Appointed Representative must certify in writing that the substitute is eligible.

### **41. SUBSTITUTION – ALL CHAMPIONSHIPS (EXCEPT PCT10)**

- a.** Teams – the District Commissioner may substitute rider(s) and/or horse(s) in the Branch Team before entering. If a horse has to be substituted an alternative rider may be nominated. If a rider has to be substituted an alternative horse may be nominated. If a Branch has qualified more than one team, a substitution may be made from one team to another. The substitute rider(s) / horse(s) must have completed the Area competition.
- b.** If a team of three qualifies for the Championships, then a fourth team member may be entered at the Championships, as long as both the horse and rider are eligible and have completed the Area Competition.
- c.** Individuals – A substitute horse may be entered but not a substitute rider. The horse must have completed the Area Competition.

- d.** No substitutes shall be allowed after the Competition has started.
- e.** No horse or rider replaced by a substitute may re-enter the Competition.
- f.** In all cases of substitution the District Commissioner or his Appointed Representative must certify in writing that the substitute is eligible under Rule 33.
- g.** In exceptional circumstances and upon production of a Vets certificate a District Commissioner may request a horse substitution that falls outside the criteria detailed above. The Chairman of the Eventing Committee in consultation with the relevant Area Representative will consider the matter and their decision will be final. Any substitute horse must be qualified as per Rule 33, and horse and rider combination must have completed a ratifiable competition at the equivalent level during the current year.

#### **42. BRANCH REPRESENTATIVE**

If the District Commissioner of a competing team or individual is unable to be present at the Area Competition or Championships, they must inform the Organiser of the Competition, in writing, the name of the person appointed to be their representative. This should preferably not be either the Team trainer or parent of a competitor.

## APPENDIX A – METRIC CONVERSION TABLE

<b>Metres</b>	<b>Feet/Inches</b>	<b>Metres</b>	<b>Feet/Inches</b>	<b>Metres</b>	<b>Feet/ Inches</b>
0.50	1' 7"	1.30	4' 3"	2.10	6' 10"
0.55	1' 9"	1.35	4' 5"	2.15	7' 0"
0.60	1' 11"	1.40	4' 7"	2.20	7' 2"
0.65	2' 1"	1.45	4' 9"	2.25	7' 4"
0.70	2' 3"	1.50	4' 11"	2.30	7' 6"
0.75	2' 5"	1.55	5' 1"	2.35	7' 8"
0.80	2' 7"	1.60	5' 3"	2.40	7' 10"
0.85	2' 9"	1.65	5' 5"	2.45	8' 0"
0.90	2' 11"	1.70	5' 7"	2.50	8' 2"
0.95	3' 1"	1.75	5' 9"	2.55	8' 4"
1.00	3' 3"	1.80	5' 11"	2.60	8' 6"
1.05	3' 5"	1.85	6' 1"	2.65	8' 8"
1.10	3' 7"	1.90	6' 3"	2.70	8' 10"
1.15	3' 9"	1.95	6' 5"	2.75	9' 0"
1.20	3' 11"	2.00	6' 6"	2.80	9' 2"
1.25	4' 1"	2.05	6' 8"	2.85	9' 4"

## APPENDIX B PONY CLUB DRESSAGE TESTS USED IN EVENTING

### PC90 EVENTING TEST 2013

20m x 40m Arena

1.	A	Enter at working trot and proceed down the centre line without halting.	
	C	Turn right.	10
2.	MB	Working trot.	
	Btwn B&F	Half circle right 15m diameter, returning to the track at M.	
	MH	Working trot.	10
3.	HXF	Change the rein on the diagonal, over X transition to walk 2-5 steps then return to working trot.	10
4.	FA	Working trot.	
	A	Medium walk.	10
5.	KXM	Change the rein in free walk on a long rein.	10x2
6.	M	Medium walk.	
	H	Working trot.	10
7.	Btwn E&K	Half circle left 15m diameter, returning to the track at H.	10
8.	Btwn C&M	Working canter.	
	MB	Working canter.	10
9.	B	Circle right 20 metres diameter.	
	BF	Working canter.	10
10.	Btwn F&A	Working trot.	
	AK	Working trot.	10
11.	KXM	Change the rein on the diagonal, over X transition to walk 2-5 steps then return to working trot.	10
12.	Btwn C&H	Working canter.	
	HE	Working canter.	10
13.	E	Circle left 20 metres diameter.	
	EK	Working canter.	10
14.	Btwn K&A	Working trot.	
	AF	Working trot.	10
15.	FX	On the diagonal.	
	X	Proceed on the centre line towards G.	10
16.	G	Halt. Immobility. Salute.	10
		Leave arena at walk on a long rein at a convenient place.	
17.		Paces	10
18.		Impulsion	10x2
19.		Submission	10x2
20.		Rider position and seat	10x2
			240

All trot work may be executed 'sitting' or 'rising'.

Approximate time 4½ minutes.

## PC 100 EVENTING TEST 2015

20 x 40m Arena

1.	A	Enter at working trot and proceed down centre line without halting.	10
2.	C	Track right and immediately commence a 3 loop serpentine, with each loop going to the sides of the arena, finishing at A on the right rein.	10
3.	AKE	Working trot.	
	E	Turn right.	10
4.	X	Halt 3-5 seconds, proceed at medium walk.	10
5.	B	Turn left.	
	BMC	Medium walk.	10
6.	C	Proceed in free walk on a long rein.	
	HB	Change the rein in free walk on a long rein.	10x2
7.	B	Transition to medium walk and before F working trot.	10
8.	FAK	Working trot.	
	K	Transition to working canter right.	10
9.	E	Circle right 20 metres diameter. Give and retake the inside rein when crossing the centre line for the second time.	10
10.	EHCMB	Working canter.	10
11.	Btwn B&F	Transition to working trot.	10
12.	A	Half circle right 20 metres diameter to X.	10
13.	X	Half circle left 20 metres diameter to C.	10
14.	H	Transition to working canter left.	10
15.	E	Circle left 20 metres diameter. Give and retake the inside rein when crossing the centre line for the first time.	10
16.	EKAFB	Working canter.	10
17.	Btwn B&M	Transition to working trot.	
	MCHE	Working trot.	10
18.	E	Half circle left 10 metres diameter to X.	
	X	Proceed on the centre line.	
	G	Halt, immobility, salute.	10
		Leave the arena at walk on a long rein at a convenient place.	
19.		Paces	10
20.		Impulsion	10x2
21.		Submission	10x2
22.		Rider position and seat	10x2
			260

All trot work to be executed 'sitting' or 'rising'.

Approximate time 4½ minutes.

## PC 110 EVENTING TEST 2010

20 x 40m Arena

1.	A	Enter at working trot and proceed down the centre line without halting.	10
	C	Track right.	10
2.	B	Circle right 15 metres diameter. Give and retake the inside rein on the first half of the circle.	
	BFA	Working trot.	10
3.	A	Serpentine 3 loops, each loop going to the long side of the arena, finishing on the right rein at C.	10
4.	Btwn C&M	Transition to working canter right.	10
5.	B	Circle right 20 metres diameter.	
	BAK	Working canter.	10
6.	KXM	Change the rein on the diagonal.	
	Btwn X&M	Transition to working trot.	10
7.	C	Halt 3-5 seconds, proceed in medium walk.	10
8.	HE	Free walk on a long rein.	
	E	Half circle left 20 metres diameter in free walk to B.	
	BM	Free walk.	10x2
9.	M	Medium walk.	
	C	Working trot.	10
10.	E	Circle left 15 metres diameter. Give and retake the inside rein on the first half of the circle.	
	EKA	Working trot.	10
11.	A	Serpentine 3 loops, each loop going to the long side of the arena, finishing on the left rein at C.	10
12.	Btwn C&H	Transition to working canter left.	10
13.	E	Circle left 20 metres diameter.	
	EKF	Working canter.	10
14.	FXH	Change the rein on the diagonal.	10
	Btwn X&H	Transition to working trot.	10
15.	MXK	Change the rein and show some medium trot strides.	
	KA	Working trot	10
16.	A	Turn down the centre line.	10
17.	G	Halt. Salute.	10
		Leave the arena at walk on a long rein at a convenient place.	
18.		Paces	10
19.		Impulsion	10x2
20.		Submission	10x2
21.		Rider Position and seat	10x2

All trot work to be executed 'sitting' or 'rising'. 250

Approximate time 4½ minutes.

## PC90 EVENTING CHAMPIONSHIP TEST 2015

20 x 40m Arena

1.	A	Enter in working trot and proceed down the centre line without halting	
	C	Track left	10
2.	E	Circle left 20m diameter. When crossing the centre line for the second time transition to walk for 2-5 steps proceed in working trot	
	EAB	Working trot	10
3.	B	Turn left	
	E	Track right	10
4.	B	Circle right 20m diameter. When crossing the line for the second time transition to walk for 2-5 steps proceed in working trot	10
5.	Btwn F&A	Working canter right	10
6.	E	Circle right 20m diameter	10
7.	Btwn C&M	Working trot	10
8.	MBAE	Working trot	10
9.	E	Turn right	
	B	Track left	10
10.	Btwn M&C	Working canter left	10
11.	E	Circle left 20m diameter	10
12.	Btwn A&F	Working trot	10
13.	Before B	Medium walk	10
14.	B	Circle left 20m diameter in free walk on a long rein	
	B	Medium walk	10x2
15.	M	Working trot	10
16.	E	Half circle 10m diameter to X	
	X	Proceed down the centre line	10
17.	G	Halt. Immobility. Salute.	10
		Leave the arena at walk on a long rein at a convenient place.	
18.		Paces	10
19.		Impulsion	10x2
20.		Submission	10x2
21.		Rider position and seat	10x2
			250

All trot work to be executed 'sitting' or 'rising'.

Approximate time 4½ minutes.



## PC 100 EVENTING CHAMPIONSHIP TEST 2013

20m x 60m Arena

1.	A	Enter in working trot and proceed down the centre line without halting.	
	C	Turn left.	
	CS	Working trot.	10
2.	S	Circle left 15 metres diameter.	
	SE	Working trot.	10
3.	E	Turn left.	
	B	Turn right.	
	BP	Working trot.	10
4.	P	Circle right 15 metres diameter.	
	PAV	Working trot.	10
5.	VXR	Change the rein and show some medium trot steps.	
	RC	Working trot.	10
6.	Btwn C&H	Working canter.	
	HS	Working canter.	10
7.	S	Circle left 20 metres diameter.	10
8.	SV	Show some medium canter strides.	
	VAF	Working canter.	10
9.	FLE	Change the rein on the diagonal.	
	Btwn L&E	Transition to working trot.	
	ES	Working trot.	10
10.	Btwn S&H	Transition to walk 2-5 steps then return to working trot.	10
11.	Btwn C&M	Working canter.	
	MR	Working canter.	10
12.	R	Circle right 20 metres diameter.	10
13.	RP	Show some medium canter strides.	
	PAK	Working canter.	10
14.	KLB	Change the rein on the diagonal.	
	Btwn L&B	Transition to working trot.	
	BM	Working trot.	10
15.	M	Medium walk.	10
16.	HP	Change the rein free walk on a long rein.	10x2
17.	P	Medium walk.	
	F	Working trot.	10
18.	A	Turn down the centre line.	
	X	Halt. Immobility. Salute	10
		Leave the arena at walk on a long rein at a convenient place.	
19.		Paces	10
20.		Impulsion	10x2
21.		Submission	10x2
22.		Rider position and seat	10x2
			260

All trot work may be executed 'sitting' or 'rising'.

Approximate time 5 minutes.

## PC 110 EVENTING CHAMPIONSHIP TEST 2015

20m x 60m Arena

1.	A	Enter at working trot. Proceed down the centre line Without halting.	
	C	Turn left.	10
2.	S	Circle left 15 metres diameter.	10
3.	SF	Change the rein in medium trot.	
	F	Working trot.	10
4.	A	Turn onto the centre line.	
	D	Leg yield right to between B and R.	10
5.	M	Transition to working canter left.	
	MCH	Working canter.	10
6.	HV	Medium canter.	
	VKA	Working canter.	10
7.	A	Circle left 20 metres diameter. Give and retake the reins when crossing the centre line.	
	AFP	Working canter.	10
8.	PXS	Change the rein.	
	SH	Counter canter.	
	H	Transition to working trot.	10
9.	HCMR	Working trot.	
	R	Circle right 15 metres diameter.	10
10.	RK	Change the rein in medium trot.	
	K	Working trot.	10
11.	A	Turn onto the centre line.	
	D	Leg yield left to between E and S.	10
12.	H	Transition to working canter right.	
	HCM	Working canter.	10
13.	MP	Medium canter.	
	PFA	Working canter.	10
14.	A	Circle right 20 metres diameter. Give and retake the reins when crossing the centre line.	
	AKV	Working canter.	10
15.	VXR	Change the rein.	
	RM	Counter canter.	
	M	Transition to working trot.	10
16.	C	Halt, immobility 3-5 seconds. Proceed in medium walk.	10
17.	HSXPF	Change the rein in free walk on a long rein.	10x2
18.	F	Medium walk.	
	A	Transition to working trot.	
	AKV	Working trot.	10

19.	VP	Half circle right 20 metres diameter, allow the horse to seek the rein and stretch.	
	P	Continue stretching.	10
20.	Before F	Retake the reins.	
	A	Turn onto the centre line.	10
21.	X	Halt, immobility, salute.	10
		Leave the arena at walk on a long rein at a convenient place.	
22.		Paces	10
23.		Impulsion	10x2
24.		Submission	10x2
25.		Riders position and seat	10x2
			290

All trot work may be executed 'sitting' or 'rising'.

Approximate time 5½ minutes.

## THE PONY CLUB INTRODUCTION TO DRESSAGE TEST 2019

20 x 40m Arena

1.	A	Enter in working trot and proceed down the centre line without halting.	10
2.	C	Turn right in working trot.	
	B	Turn right, between X and E transition to medium walk.	10
3.	E	Turn left in medium walk.	
	K	Transition to working trot.	10
4.	B	Circle left 20m diameter. After X and before B working canter left.	10
5.	MCH	Working canter, between E and K transition to working trot.	10
6.	A	Medium walk	10
7.	FX	Free walk on a long rein	10x2
8.	Btwn X&H	Medium walk.	
	C	Working trot.	10
9.	B	Circle right 20m diameter, between X and B transition to working canter.	10
10.	FAK	Working canter.	
	Btwn E&H	Transition to working trot.	10
11.	MXK	Change the rein in working trot.	
	A	Down centre line.	10
12.	Btwn X&G	Halt and Salute	10
		Leave the arena at walk on a long rein at a convenient place.	
13.		Paces	10
14.		Impulsion	10x2
15.		Submission	10x2
16.		Rider position and seat	10x2
			200

All trot work may be executed 'sitting' or 'rising'.

Approximate time 4½ minutes.

## THE PONY CLUB GRASSROOTS DRESSAGE TEST 2018

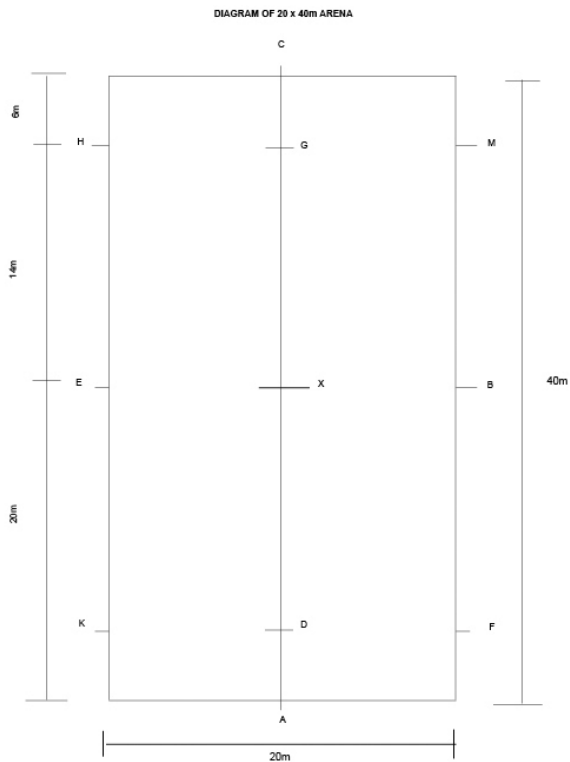
20m x 40m Arena

1.	A	Enter in working trot and proceed down the centre line without halting.	10
2.	C	Track right.	10
3.	ME	Change the rein.	10
4.	A	Circle left 20m in working trot.	10
5.	FE	Change the rein.	10
6.	C	Circle right 20m in working trot.	10
7.	Btwn C&M	Medium walk.	10
8.	MXK	Free walk on a long rein. Just before K medium walk.	10
9.	Btwn K&A	Working trot.	10
10.	A	Circle left 20m and after crossing the centre line and before A working canter left.	10
11.	B	Circle left 20m and on the second half of the circle working trot.	10
12.	MCH	Working trot.	10
13.	HXF	Change the rein in working trot.	10
14.	A	Circle right 20m and after crossing the centre line and before A working canter right..	10
15.	E	Circle right 20m in working canter and on the second half of the circle working trot.	10
16.	HC	Working trot.	10
17.	M	Medium walk.	10
18.	B	Half circle 10m to X.	10
19.	G	Halt. Immobility. Salute.	10
		Leave arena at walk on a long rein at A	
20.		Paces	10
21.		Impulsion	10x2
22.		Submission	10x2
23.		Rider position and seat	10x2
			240

All trot work may be executed 'sitting' or 'rising'.

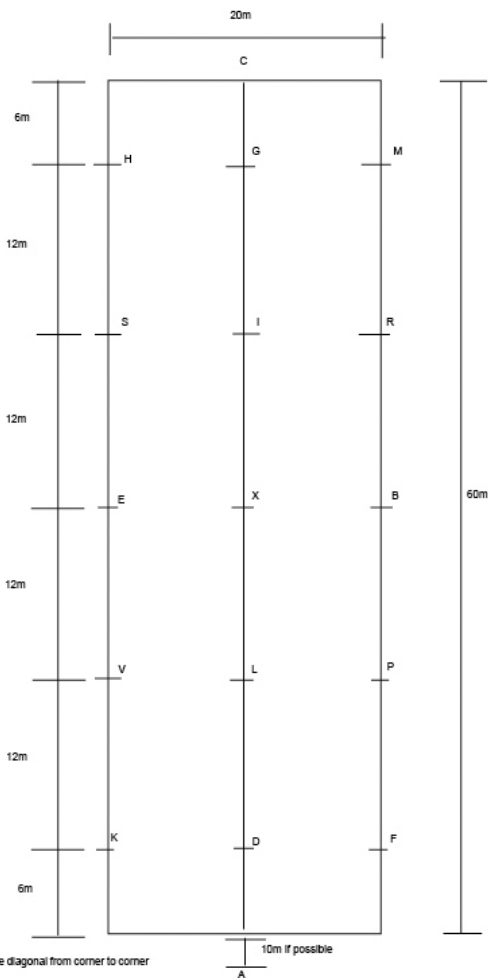
Approximate time 4½ minutes.

## APPENDIX C – DIAGRAMS OF DRESSAGE ARENAS



The length of the diagonal from corner to corner is 44.72m

DIAGRAM OF 20 x 60m ARENA



## **APPENDIX D – RULES FOR PONY CLUB TWO-DAY EVENTS**

### **Introduction**

The Dressage, Show Jumping and Cross Country Tests remain the same as in a Pony Club One-Day Horse Trial, and will be conducted in accordance with the Rules for Pony Club Eventing, but in this Competition, the Cross Country will become a PHASE of the SPEED AND ENDURANCE TEST.

The particular OBJECT of this type of competition will be to give riders experience in judging pace, preparing their horses before and caring for them during a Speed and Endurance Test. The speeds and distances set are well within the capabilities of the average pony.

Any such event will be valueless unless it is very well organised and strictly controlled (See Notes for Organisers). It is only suitable for the more experienced Members of The Pony Club (PC100 and PC110) who must be properly briefed before the start of the competition.

### **Rules**

Except where modified below, a Pony Club Two-Day Event will be conducted in accordance with the Rules for Pony Club Eventing

### **The Programme**

Whenever possible the programme should be:

1st Day	DRESSAGE followed by SHOW JUMPING TEST
2nd Day	SPEED AND ENDURANCE

### **The Speed and Endurance Phase**

This should consist of:

PHASE A	ROADS AND TRACKS
PHASE B	STEEPLECHASE
PHASE C	ROADS AND TRACKS
PHASE D	CROSS COUNTRY

### **Timing**

Each phase must be timed independently. Separate starts and finishes are required for Phases A, B and D, and a separate finish for Phase C. The start of Phase C is the same as the finish of Phase B and competitors are not required to pause between these Phases. A competitor arriving late at the start of Phase B should be started as soon as possible at the discretion of the starter.

### **Independence of Phases**

- The different Phases A, B, C and D are quite independent of each other. Loss of time in one cannot be compensated for by gain of time in another.



- (b) The gain of one minute in Phase B (Steeplechase), for instance, does not give a competitor any more time in which to complete Phase C (Roads and Tracks), for which the starting time is identical with the finishing time of the Steeplechase. But if he then completes Phase C within the optimum time he obtains, due to the gain of one minute in the Steeplechase, one minute's rest and any time he has saved on Phase C, in addition to the 10 minutes compulsory halt provided for the second inspection before Phase D (Cross Country), the starting time for which is fixed by the timetable.
- (c) If a competitor completes Phase A in less than the optimum time and as a result arrives before the time fixed for starting Phase B (Steeplechase), he must wait until the time he gained has elapsed. The timekeeper starts him off on the Steeplechase at the exact time shown on the timetable.
- (d) If he finishes at exactly the right time, he immediately starts the Steeplechase.
- (e) If he has lost time during Phase A and if he finishes after the time fixed, according to the timetable, for the start of the Steeplechase, he must be started as soon as possible. The exact time at which he passes the starting post of Phase B is noted and the competitor is penalised for exceeding the optimum time for Phase A. He need not attempt to regain the time lost, since this is lost and penalised for Phase A and Phase A only.
- (f) The rest of this competitor's timetable will be affected by the time lost on Phase A but this will in no way affect the reckoning of the actual time he takes to complete the other phases.
- (g) If a competitor, having started the Steeplechase (Phase B) at the correct time, according to the timetable, exceeds the optimum time for this phase, it does not mean that he will have any less than the optimum time in which to complete Phase C or reduce the 10 minute compulsory halt, but the time at which he starts Phase D (Cross Country) can no longer correspond to the timetable laid down beforehand; it will differ by the amount of time lost on the Steeplechase.
- (h) It is possible that a competitor might exceed the optimum time for both Phase A and the Steeplechase. In this case, his time of starting Phase D will be delayed for as long as the two excesses of time added together for which he has been penalised.

## **10 Minute Halt**

This will be between the end of Phase C and the start of Phase D and is compulsory. A competitor who arrives early at the end of Phase C will have a correspondingly longer halt.

A steward will inspect all horses at the end of Phase C. If he is in any doubt as to whether a horse is fit to continue the horse must be examined by a Vet.

## **Roads and Tracks**

- (a) TOTAL distance for the two phases will be between 4,800m and 8,400m.
- (b) OPTIMUM TIME for Phase A will be achieved at a speed of 220m. per min. Phase C will be achieved at a speed of 160m. per min. EXCEEDING the Optimum Time incurs 1 penalty for each second up to a TIME LIMIT which is 1/5 more than the optimum time.
- (c) DIRECTION MARKERS AND BOUNDARY MARKERS shall be used. Km. Markers will be put out to assist competitors.
- (d) Competitors may dismount anywhere and walk or run beside the horse, but must be mounted to pass through the finish.

## **Steeplechase**

- (a) DISTANCE will be 1,000m
- (b) THE COURSE will consist of 5 or 6 obstacles with wings.
- (c) OPTIMUM TIME will be achieved at a speed of 500m per min. Exceeding the Optimum Time incurs 1 penalty for each commenced period of 3 seconds up to a TIME LIMIT of twice the OPTIMUM TIME.
- (d) Boundary/Direction Markers will be the same as for the Cross Country and all obstacles will be numbered.
- (e) Faults incurred at obstacles will be the same as for Cross Country obstacles.
- (f) Type of obstacles – Bush or Gorse covered fences of the type used in Point-to-Point Steeplechases should be used. They must look imposing and be very well sloped.
- (g) Dimensions of obstacles will be the same as for the Cross Country obstacles EXCEPT that the solid part of a steeplechase fence between the boundary flags must not exceed 60cm in height, and the width shall be at least 3.75m.

## **Cross Country**

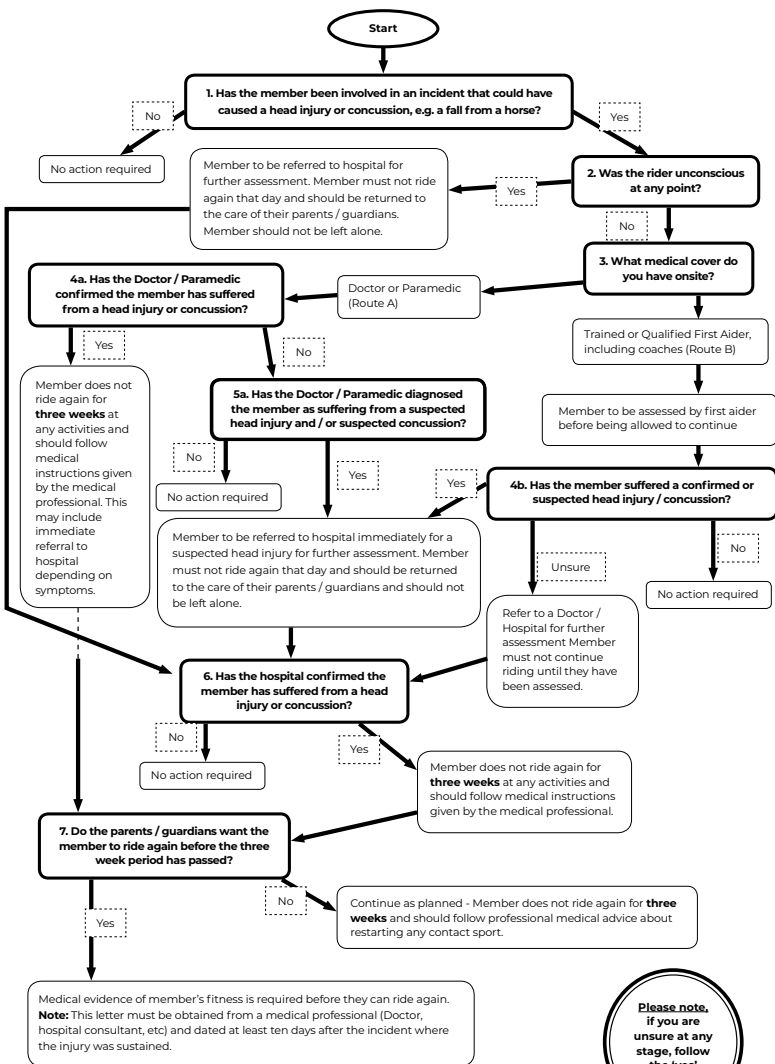
The Course should conform to The Pony Club Eventing Rules.

### **Qualifications**

- (a) HORSES/PONIES There is no height limit.  
All horses must have been regularly ridden at rallies by a member of the Pony Club.  
Horses that are graded British Eventing Advanced (Grade 1) that have completed at AI/A level during the current calendar year are not eligible.  
No horse under 5 years of age is eligible.
  
- (b) District Commissioners are required to certify personally for each individual event that all riders entered are eligible

## APPENDIX E

### Head Injury and Concussion Flowchart



**Please note, if you are unsure at any stage, follow the 'yes' route.**

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